USER GUIDE

PESA XSTREAM C22

HIGH DEFINITION DUAL-CHANNEL IP STREAMING ENCODER/DECODER

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Chapter 1 About This User Guide

1.1 DOCUMENTATION AND SAFETY OVERVIEW

This User Guide provides instructions for installation and operation of the PESA XSTREAM C22 High Definition Dual-Channel IP Streaming Encoder/Decoder designed and produced by PESA.

It is the responsibility of all personnel involved in the installation, operation, and maintenance of the equipment to know all the applicable safety regulations for the areas in which they will be working. ***Under no circumstances should any person perform any procedure or sequence in this manual if the procedural sequence will directly conflict with local Safety Practices. Local Safety Practices shall remain as the sole determining factor for performing any procedure or sequence outlined in this document.***

1.2 CAUTIONS AND NOTES

Cautions and Notes are addendum statements used in this guide that supply necessary information pertaining to the text or topic they address. Caution statements typically notify you of steps or procedures that could impede installation or operation; and/or cause damage to the equipment. Notes are additional statements that typically provide added information that can simplify and/or enhance the use or operating characteristics of the equipment. Examples of the graphic symbol used to identify each type of statement and the nature of the statement content are shown below:

	Caution statements identify conditions or practices that can result in personal injury and/or damage to equipment if the instructions contained in the statement are not complied with.

	Notes are for information purposes only. However, they may contain invaluable information important to the correct installation, operation, and/or maintenance of the equipment.

Chapter 2 Introduction

2.1 OVERVIEW

PESA's XSTREAM C22 is a highly versatile, dual channel encoder/decoder device for high definition video processing, audio processing and IP streaming. Each processing channel is totally independent from the other and can function as a remote client for decoding an H.264 IP stream or an encoder to broadcast an IP output stream from a variety of input signal sources. In some configurations, a C22 processing channel can simultaneously perform decoding and encoding functions, such as decoding an IP camera for use as the encoder video input source.

Each processing channel offers video and audio input and output interface in various signal formats at resolutions up to 1080p/60, through rear panel connectors. The C22 also accepts input from a source of external, analog sync reference that allows local output video signals to be sync locked for use in broadcast and other high-end video environments.

An independent audio mixer function is provided for each encoder and decoder that allows the audio associated with the input or output video source to be blended or replaced with a source of local auxiliary audio. All audio processing is dual channel for full L/R stereo or other applications.

Housed in a small footprint, modular chassis with an external power supply, the PESA XStream C22 includes a front panel display device and channel status LEDs for real-time status monitoring of each processing channel. PESA offers a rack mount kit that allows up to two C22 modules to be installed in a single 1 RU frame with a built-in power supply module that can provide power for both modules.

An integrated web server supports a browser-based webcenter interface for password-protected access to all operating controls and functions of the device. Since day-to-day on-site user intervention is not required, a C22 may be installed virtually anywhere and controlled from virtually any computer running a compatible web browser application on the local Ethernet or from practically anywhere in the world over the internet.

Installation of the C22 is straight forward and webcenter operation is very intuitive.

A typical PESA XSTREAM C22 device is shown by Figure 2-1.

Figure 2-1 PESA XSTREAM C22 – Front View and Rear View

2.2 BRIEF FUNCTIONAL DESCRIPTION

System architecture of the PESA XSTREAM C22 is based on a dual channel signal processing engine. Each processing channel, 1 and 2, contains four essentially independent functional areas as listed below and shown by the block diagram, Figure 2-2. In the following list, x indicates the processing channel shown on the diagram:

Channel x Streaming Decoder – Extracts H.264 video and AAC audio signals from a remote server over an IP stream. These decoded signals are an available source for local output from the processing channel, and are also available as an input source for the IP streaming encoder function.

Channel x Local A/V Inputs – Through rear panel connectors, a local source of video and audio may be supplied as an available input source for the IP encoder and local output functions of the processing channel.

Channel x Streaming Encoder – Produces a streaming output from a selected video and audio input source and broadcasts the stream over an IP network. Video and audio inputs for the IP stream may be selected as either the local A/V input source or the video and audio outputs from the IP stream decoder. Video format, data rate and output stream parameters are set through the webcenter control application. The output stream is active as long as the encoder is communicating with a remote client to access the stream.

Channel x Local A/V Outputs – Each processing channel can produce a local video output signal with embedded audio that may be used as a program source or for monitoring. Internal signal source for the local output is selected as either the A/V output from the IP stream decoder or the A/V signals from the local input. A unique feature of C22 is the ability to frame-sync the local video output signal to a source of external analog sync reference.

Local input and output signal connections for both video and audio are made through rear panel connectors. Each processing channel is independently configured for a variety of I/O applications through pages of the webcenter control application. Each rear panel BNC connector and SFP signal path is bi-directional and can function as either an input or output port, depending on configuration of the processing channel.

All channel functions are always available in the sense that there is no control option in the webcenter to select a function of the processing channel as either being “on” or “off”; however, with any specific processing application, a particular function may or may not be actively used. Depending on its operating configuration, each processing channel can function as an encoder, decoder or in some instances can operate simultaneously as an encoder and decoder

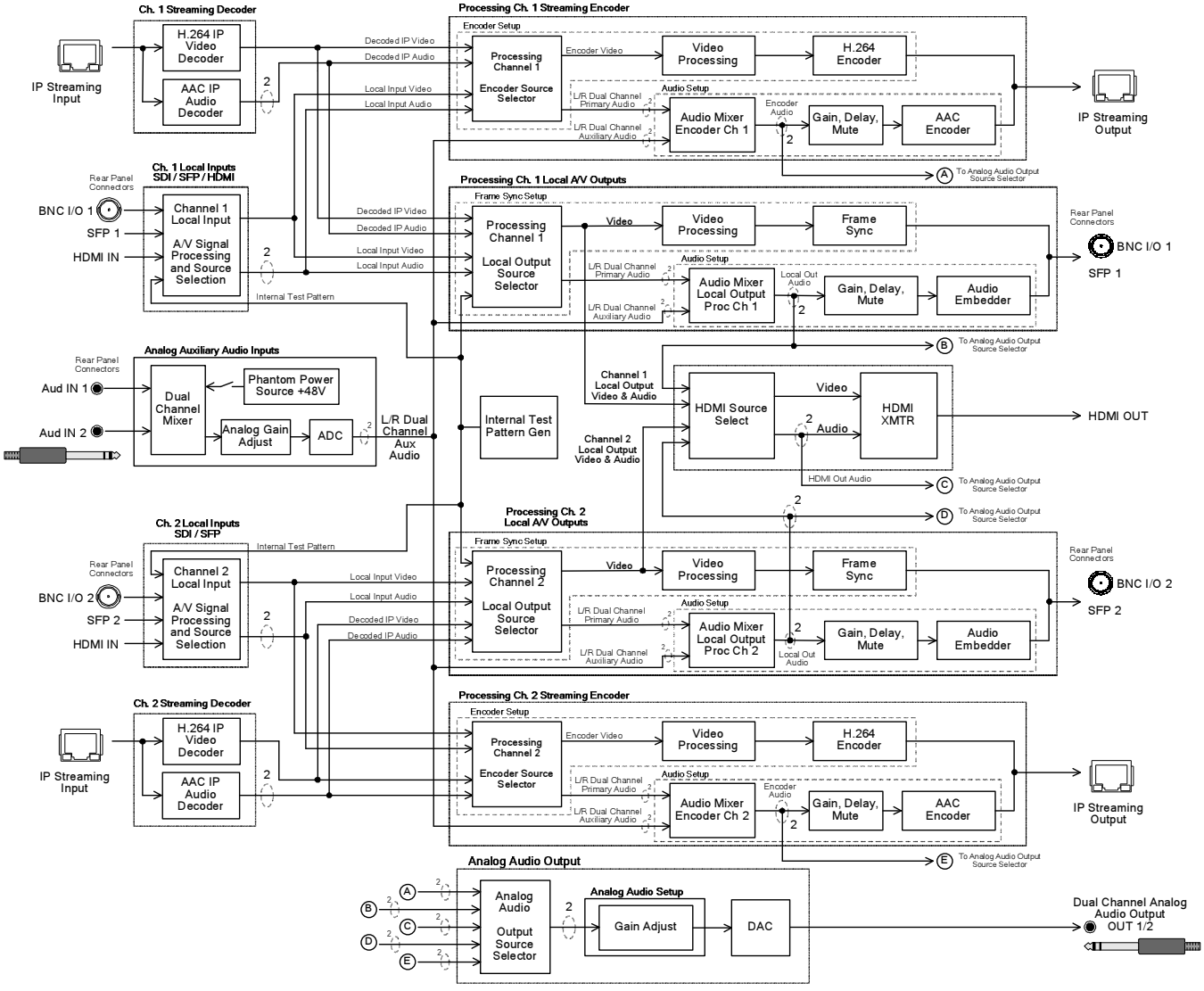


Figure 2-2 PESA XSTREAM C22 Functional Block Diagram

For example, as long as the IP decoder function has a valid connection to an external IP streaming source, the decoder is operating, whether or not its decoded video and audio is selected as a source by either the encoder or local output functions. In similar manner, the IP encoder function can broadcast an output stream as long as it receives a valid input signal and is configured with valid operating parameters for the IP output and the encoder processing engine, regardless of the operational state of the IP decoder function.

Front panel mounted LEDs provide a visual indication of the operational status of each IP streaming function of each processing channel.

Each processing channel allows you to select one of two possible sources of signal input for both the IP streaming encoder and local video output functions. One being the decoded audio and video from an IP stream taken from the channel decoder function, and the second being a local source applied to one of the rear panel I/O connectors. Through the webcenter control page, the local input may be selected from one of the I/O connection options. If the incoming video signal has embedded audio, it will be decoded and available as a separate signal associated with the video.

The IP streaming encoder and local A/V output functions of each processing channel offer independent audio mixing functions. In all cases, the primary audio input for each function is the audio signal associated to or deembedded from the selected video signal.

Each functional area shown in the block diagram is discussed in the following paragraphs.

2.3 CHANNEL 1 AND 2 LOCAL VIDEO (SDI/SFP/HDMI) INPUTS

Each C22 processing channel can accept an input of SDI video through either the rear panel BNC connector or an SFP module. An NTSC/PAL analog video source may be used for local input if the C22 SFP module cage is equipped with the proper module for converting the signal.

In addition, C22 also provides one native HDMI connector for connection of an HDMI video input. This input may be selected as a video source for either processing channel. With an adapter cable, this connector may also be used to connect a source of DVI video.

A second HDMI video source may be used for local input if the C22 SFP module cage is equipped with the proper module for signal conversion.

Regardless of which connector it enters, the local video input source is selected through the webcenter, and the incoming video becomes one of the source signals available for both the encoder function and the local A/V output function of the processing channel.

When an SDI video source with embedded audio is selected, audio signals 1 and 2 of embed group 1 are always extracted as the audio signal pair that becomes the primary audio signal associated with the local video input signal. If an HDMI signal is selected, dual channel audio extracted from the video signal becomes the primary audio paired with the video signal source. Audio mixing and selection is discussed further in Paragraphs 2.8 and 2.9.

Each input video connection option is introduced in the following paragraphs.

2.3.1 BNC CONNECTORS (I/O 1 AND I/O 2)

Both processing channels provide a bi-directional rear panel BNC connector that can accept an input or provide an output of SDI video at a resolution up to 1080p/60. By default, this connector is selected an input port. Depending on the specific installation application, it may be configured through the webcenter as an output port, refer to Paragraph 4.4.1. It is not possible to simultaneously use the BNC connector for input and output signal connection.

2.3.2 SFP MODULE CAGE (CHANNELS 1 AND 2)

A single rear panel SFP module cage is shared between processing channels 1 and 2. This cage supports a wide variety of plug-in modules that greatly expand the I/O capabilities of the C22. With most SFP modules, one input or output path of a dual SFP module is dedicated to each C22 processing channel. As with the BNC connector, each SFP channel path is bi-directional, and may function as an input port or output port, depending on the module used and processing channel configuration. Due to module characteristics, some SFP modules occupy the entire SFP cage, but provide signal interface with only one of the C22 processing channels. Each available SFP module with dual channel input, dual output or mixed input/output signal handling capability is listed below:

- **Dual Fiber or BNC Input Module**
  Channel 1 SDI input
  Channel 2 SDI input
- **Dual Fiber or BNC Output Module**
  Channel 1 SDI output
  Channel 2 SDI output
- **Fiber I/O Module**
  Channel 1 SDI output thru fiber
  Channel 2 SDI input thru fiber
- **Dual A/D Input Module**
  Channel 1 analog input thru BNC
  Channel 2 analog input thru BNC
- **HDMI Input Module**
  Channel 2 input for HDMI signal thru mini-HDMI connector
  No connection available for Channel 1
- **HDMI Output Module**
  Channel 1 HDMI signal output thru mini-HDMI connector
  No connection available for Channel 2

2.3.3 HDMI /DVI CONNECTOR (HDMI IN)

A single native HDMI input connector allows direct connection of an HDMI source to the C22. By using an adapter cable, this connector also accepts an input of DVI video. The HDMI or DVI input video can be selected as a source signal port on either processing channel.

NOTE	**The C22 will not accept an HDMI input source with HDCP protection.**

2.4 IP STREAMING DECODER FUNCTION

A decoder function for capturing H.264 video at resolutions up to 720p/60, and AAC audio from an IP stream is available for each C22 processing channel. In order to capture a source from a network stream the C22 functions as an RTSP client and must initiate a connection with the server streaming the desired signal. Specifics of the connection including the channel identifier or filename, password protection, etc. vary by streaming source. Through the webcenter, parameters for each C22 decoder channel may be specified for the address and streaming channel of the desired video and audio streams.

Operating firmware of the C22 includes access capability for some common network cameras. If you wish to capture a streaming source from an RTSP server that is not currently contained in the library of devices, you may be able to configure the Generic RTSP function to capture the stream.

A video decoder extracts video in H.264 format and an AAC decoder extracts dual channel (L/R stereo) audio from the Ethernet stream. Video and audio signals from the decoders become one of the source signals available for both the encoder function and the local A/V output function of the processing channel. The decoded dual channel (stereo) audio signal becomes the primary audio signal associated with the decoded H.264 video signal. Audio mixing and selection is discussed further in Paragraphs 2.8 and 2.9.

Input streaming of video at a resolution greater than 720p/60 cannot be decoded by the C22 at this time.

2.5 IP STREAMING ENCODER FUNCTION

Both processing channels of the C22 provide an independent encoder function that encodes video and audio source signals into an IP output stream of H.264 video and AAC encoded audio.

Video and audio source signals for the IP stream output are derived from either the decoder or the local input to the processing channel. In most configurations, you may select either the decoder output or the local input as the streaming encoder source signals. The exception to this is if you have selected the output of the decoder as the source signal for local output from the C22 channel. In this case, by default, the output of the decoder becomes the source signals for both the local output and the streaming encoder. It is not possible to select the local input as the source for the encoder, and simultaneously select the output of the decoder as the source signals for the local output.

A software implementation of a stereo audio mixer is provided for each encoder channel. Audio from the selected input source for the encoder enters the mixer function as the primary audio source. The mixer also receives a source of Auxiliary audio derived from an external analog source through C22 rear panel connectors. Through a webcenter control page, primary audio may be blended as desired, or replaced entirely with the auxiliary audio signals. The mixer function also allows you to swap stereo channels, mute channels, and set output gain and delay as desired prior to audio entering the streaming encoder.

In all cases, the primary audio signal from the encoder channel input source selector follows the video signal source selection. If a DVI video source signal is selected, there is no primary audio output from the source selector and the auxiliary audio signal may be selected through the encoder channel mixing function, if desired.

The IP stream from each processing channel connects with a client device over an RTP transport using the RTSP communication protocol. Parameters and options entered through the Encoder Setup menu page allow you to configure each C22 output stream.

Encoded IP streams may be password protected such that any RTSP client attempting to establish a connection with the server channel must have the correct username and password in order to complete the connection.

2.6 CHANNEL 1 AND 2 LOCAL VIDEO (BNC/SFP) OUTPUTS

Both C22 processing channels provide a local SDI video output signal, with embedded audio. Source signals for local output can be selected through a source selector device as decoded video and audio from the decoder or the local video and audio input signals to the processing channel.

In most configurations, source selection for the local output and the streaming decoder are independent. The exception to this is if you have selected the output of the streaming decoder as the source signal for local output. In this case, by default, the output of the decoder becomes the source signals for both the local output and the streaming encoder.

NOTE	**It is not possible to select the local input as the source for the encoder, and simultaneously select the output of the decoder as the source signals for the local output.**

When an external sync reference signal is supplied to the rear panel Reference input connector, a frame synchronizer function locks the video from the selector to the external sync source. By providing sync lock, SDI video from the C22 may be incorporated into broadcast routing and production applications, or other high-end video installations.

A software implementation of a stereo audio mixer is provided for each local output processing channel, prior to the output embedder. Audio from the selected source enters the local output audio mixer as the primary audio source. The mixer also receives a source of auxiliary audio derived from an external analog source through C22 rear panel connectors. Through a webcenter control page, primary audio may be blended as desired, or replaced entirely with the auxiliary audio signals. The mixer also allows you to swap stereo channels, mute channels and set output gain as desired prior to audio entering the SDI embedder. Dual channel audio from the mixer is always embedded into the SDI video signal as audio signals 1 and 2 of embed group 1.

Local SDI output video for each processing channel is available at the rear panel of the C22 through either the rear panel BNC connector or an SFP module.

2.6.1 BNC CONNECTORS (I/O 1 AND I/O 2)

See Paragraph 2.3.1.

2.6.2 SFP MODULE CAGE (CHANNELS 1 AND 2)

See Paragraph 2.3.2.

2.7 LOCAL HDMI OUTPUT

A single native HDMI output connector (HDMI OUT) is provided on the rear panel of the C22. Through a webcenter control page, you may select local output 1 or 2 as the source signals. The local audio mix for the channel is embedded into the HDMI video output.

2.8 ANALOG AUXILIARY AUDIO INPUTS

The PESA XSTREAM C22 accepts two inputs of microphone or line level, balanced or unbalanced, analog audio from external sources through rear panel connectors. These audio inputs may be the left and right channels of a stereo pair, or two monaural signals. Connection method to the C22 is different with balanced and unbalanced sources, refer to Paragraph 3.2.5.

Regardless of their source, audio input signals are processed using the Auxiliary Audio Setup page of the webcenter to derive the auxiliary audio source for all internal audio mixing functions of the C22.

Through the webcenter page, a software implementation of an audio fader allows you to individually set the master gain level of each input signal. You may also add +20 dB gain to either input, if needed, through a switchable audio boost function.

A switchable source of phantom power is available if condenser microphones are used. Phantom power can only be applied to balanced inputs, and can be turned on or off to both audio input channels through the webcenter. Phantom power is applied to both inputs if activated and can not be individually applied to an input channel.

2.9 AUDIO MIXING FUNCTIONS

A software implementation of a two-channel stereo audio mixer is incorporated into each of the two streaming encoders and the two local A/V output functions, for a total of four software controlled mixer functions. With each mixer, the primary audio input is always the audio signal associated with the video source selected for the processing channel. The second source for each mixer is always the auxiliary audio inputs.

Each mixer function is totally independent of the others and allows you to create a unique output audio mix for the encoder output and local video output for each processing channel. Through the webcenter you may custom blend or replace each primary audio source with the auxiliary audio source, you may pan or swap stereo channels or produce a mono mix of both source signals.

With all processing channels, following the software mixer you may apply gain, mute and delay adjustments to each audio source prior to the AAC encoders or the SDI embedders. In addition, the post-mix audio for each channel is available as a source signal for the analog audio output function.

2.10 ANALOG AUDIO OUTPUTS

A source of dual channel (stereo) audio is available as unbalanced, line level analog outputs through a rear panel 3.5mm TRS connector for use as a program or monitor audio source.

You may select the source for the analog output audio from any of the following:

- Post-mix audio signals from the encoder function of each processing channel
- Post-mix audio signals from the local A/V output function of each processing channel
- Audio signal source selected for HDMI output.

Through the webcenter control page you may independently apply gain adjustment to each analog audio output channel

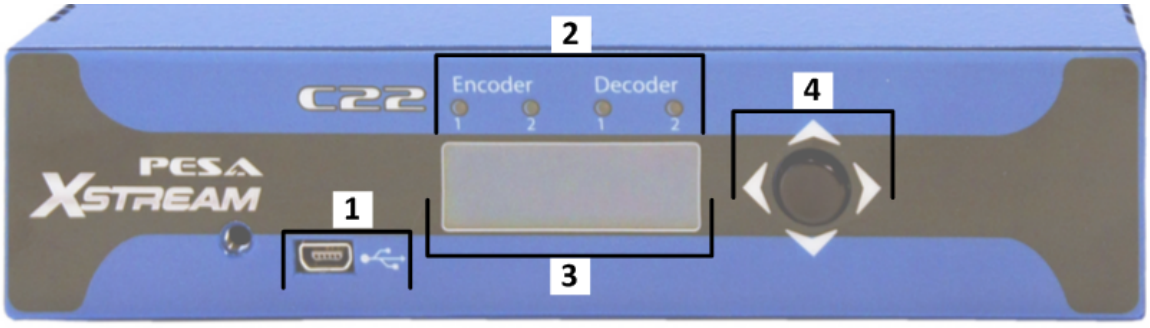
2.11 INTERNAL TEST PATTERN GENERATOR

An internal test pattern generator may be selected as the local input for either processing channel. When selected, the test pattern generator supplies a video and dual channel audio signal that may be selected as the input source for either the encoder or local output from the processing channel.

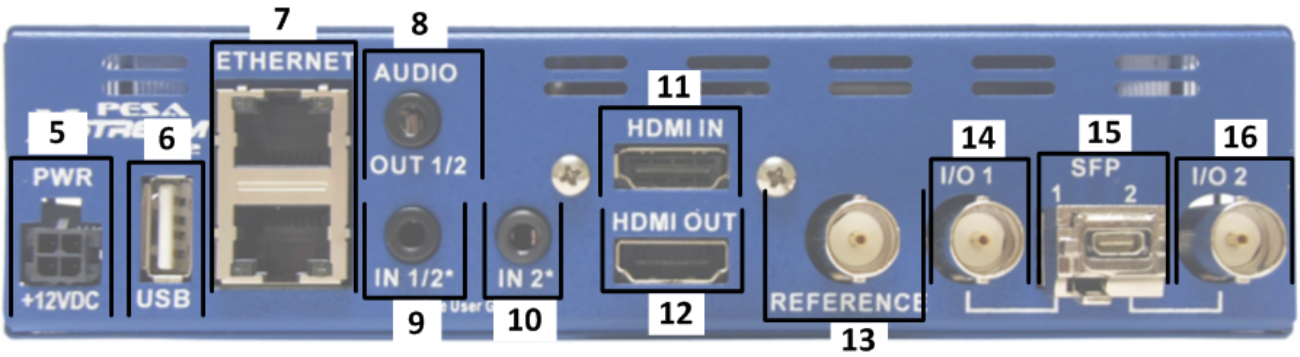
2.12 FEATURES

- Captures video and audio signals from a variety of signal formats and sources
- Two processing channels for video and audio – each provides a streaming encoder and decoder
- Mixing functions to create custom audio track for each video signal
- Two simultaneous and independent IP output streams
- Single Unicast, Multiple Unicast or Multicast streaming mode may be selected individually for either of the output streams
- HDMI output
- Two line level, analog audio output connections
- Dual port RJ-45 for Gig-E network connections
- Support RTP, RTCP and RTSP protocols

2.13 FRONT AND REAR PANEL LAYOUT



1. Front panel USB connector (for future product implementation)
2. Streaming function status monitoring LEDs for processing channels 1 and 2
3. System status display
4. Display navigation button



5. Power input connector
6. Rear panel USB connector (for future product implementation)
7. Ethernet connectors
8. Dual channel (stereo) audio output connector; 3.5mm TRS connector for unbalanced output audio
9. Input connector for auxiliary analog audio

   When connecting unbalanced audio to the C22, the 3.5mm TRS connector labeled IN 1/2 receives analog audio from external sources for both auxiliary audio input channels, inputs 1 and 2

   When connecting balanced audio to the C22, the three conductors of the TRS connector labeled IN 1/2 are wired to receive a balanced analog audio signal from an external source for auxiliary audio input channel 1 only
10. Input connector for auxiliary analog audio

    When connecting balanced audio to the C22, the three conductors of the 3.5mm TRS connector labeled IN 2 are wired to receive a balanced analog audio signal from an external source for auxiliary audio input channel 2 only

    This connector is not used when the auxiliary audio inputs are from an unbalanced source
11. Input connector for a source of HDMI or DVI video for either processing channel
12. Output connector for HDMI or DVI video from the C22 processing channel selected through the webcenter control application
13. Input connector for video sync reference from an external source
14. Bi-directional connector that may be configured through the webcenter as an input or output connector for SDI video with embedded audio for processing channel 1
15. SFP cage supports a variety of input or output modules for processing channels 1 and 2
16. Bi-directional connector that may be configured through the webcenter as an input or output connector for SDI video with embedded audio for processing channel 2

2.14 SPECIFICATIONS

VIDEO INPUTS

HDMI

Number	1, HDMI or DVI, can be used with either processing channel
Resolution	720p, 1080p
HDCP Support	No

BNC

Direction	Input or Output, software configurable
Number	2 BNC connectors
Type	Standard 75 Ohm
Formats	SMPTE ST-292 (720p, 1080i), ST-424 (1080p)
Return Loss	≥15dB 1MHz to 1.5GHz; ≥10dB, 1.5GHz to 3GHz.
Equalization	200m auto-equalization Belden 1694A or equivalent at 1.5Gbps; 140m auto-equalization Belden 1694A or equivalent at 3.0Gbps

SFP

Direction	Input or Output, software configurable
Number	Varies, depending on SFP module used
Formats	Varies, depending on SFP module used

Reference

Number	1 BNC connector
Type	Analog
Termination	75 Ohm, internal
Source	Tri-level sync Color black

IP Video

Connection	RTP/RTSP
Format	H.264 (MPEG 4/Part 10)
Connector	2 RJ-45 for 100/1000 Gig-E port
Supported IP Cameras:	Axis M1054 Axis M1114 Generic RTSP

NOTE	**Support for additional IP cameras is being added on a regular basis. Contact PESA if the specific camera you are using is not listed, or attempt data capture using the Generic RTSP Capture capability of the C22. Refer to Paragraph 4.4.2.2.**

AUDIO INPUTS

Source	- Analog audio, line/mic level, 2 channels - De-embedded from SDI video input, up to 2 available sources - AAC audio decoded from IP stream associated with IP video input signal, up to 4 available sources - Test tone, internally generated
Number	2 Audio processing channels, stereo

Analog Audio

Type	3.5mm TRS connector
Format	Balanced or unbalanced input (output is unbalanced only)
Audio Level	Mic level with user selectable “phantom power” or line level inputs
Gain Adjustment	+12dB to -40dB line level/+59dB to 0 dB mic level

IP STREAMING

Number	2 Individually addressable IP streams; each containing video from either the decoder output or the local video input of its’ processing channel, plus the audio signal associated with the video input
Streaming Mode	Single unicast, multiple unicast or multicast – independently selectable for each stream
Connection	RTP/RTSP
Format	Video: H.264 (MPEG 4/Part 10), Audio: AAC
Video Resolution	720p, 30fps; 720p, 60fps; 1080p, 30fps; 1080p, 60fps
Streaming Rates	(selectable) 0.5Mb, 0.75Mb, 1Mb, 2Mb, 4Mb, 6Mb, 8Mb, 10Mb
Connector	2 RJ-45 for 100/1000 Gig-E Ethernet port

AUDIO/VIDEO OUTPUTS

HDMI

Number	1 Selected from either video processing channel, plus audio signal associated with selected video source
Resolution	720p, 60fps, 1080p, 60fps

SDI

Number	Up to 2, One SDI output may be software configured to bi-directional BNC for each processing channel – if the BNC is not used as a video input port for the channel One additional SDI output for each processing channel may be added through SFP outputs, with proper SFP module installed in rear panel cage

SDI (with external HDMI to HD-SDI converter kit)

Number	1, using available accessories

AUDIO/VIDEO OUTPUTS (Cont.)

SFP

Direction	Input or Output, software configurable
Number	Varies, depending on SFP module used
Formats	Varies, depending on SFP module used

AUDIO OUTPUTS

Analog

Number	2 Audio Channels, unbalanced, line level, 3.5mm TRS connector

NETWORK CONNECTIONS

Number	2 RJ-45
Type	Gig-E (100/1000) Ethernet

RECOMMENDED WEB BROWSERS FOR WEBCENTER ACCESS

Google Chrome, Ver. 36.0 or later

Mozilla Firefox, Ver. 24.0 or later

Apple Safari, Ver. 6.2 or later

Internet Explorer, Ver. 10.0 or later

MECHANICAL

Mechanical	6.75 in W X 1.65 in H X 6.25 in D 171.45 mm X 41.91 mm X 158.75 mm
Weight	1.6 lbs, 0.726 kg

ENVIRONMENTAL and MISCELLANEOUS

DC Voltage Input	+12 VDC, ±0.5 VDC @ 2.0 A
Control	Ethernet
Control Connection	RJ-45
Network Control	Supports PESA web-based control
Operational Temp	0-50 degrees C
Operational Humidity	90% Non-condensing

Chapter 3 Installation

3.1 LOCATION CONSIDERATIONS

PESA's XSTREAM C22 is a small-footprint device that can be installed as an individual module on a desktop; or up to two modules may be installed in a standard 19 inch equipment rack using the available rack mount extender frame. When the extender frame is used, power for the modules is provided by frame's power distribution module.

Regardless of installation location, be sure to allow adequate space around the module or rack frame for ventilation. The C22 uses forced air fan cooling and must be located such that there is no obstruction blocking the top or sides of the module.

Also consider access to video and audio cabling and a convenient Ethernet network drop.

3.2 CONNECT VIDEO, AUDIO AND NETWORK CABLES TO C22

All video, audio and network connections to the C22 are made through connectors located on the rear panel, as shown by Figure 3-1 and introduced in the following paragraphs. Use these resources as a reference when completing connections to the module.

To ensure compatibility with virtually any A/V system installation or application, the PESA XSTREAM C22 provides audio and video interface through many of the most common industry-standard formats and connectors.

3.2.1 BI-DIRECTIONAL I/O CONNECTIONS

One rear panel BNC connector and one channel of a dual channel SFP module are provided for each processing channel; both of which are bi-directional, and may be individually configured as either an input or output connection port for the channel. However, neither connector may be used simultaneously as an input and output connector.

When planning a C22 installation, you must consider what functions of each processing channel will be required for the application and the signal format and connector type you will be using to supply a local input signal to the channel, or the signal format and connector type you will need for connecting the local A/V output from the channel to an external device or destination. In some applications, you may require both an input connection and an output connection for the channel.

As an example, suppose you would like to configure processing channel 1 to decode the streaming video from an IP camera, and then through the channel encoder, insert an audio signal with the IP camera video and stream the audio and video signals over an IP output stream to a remote client. In addition, you want to simultaneously use the processing channel as a format converter to produce a local HDMI output signal from a local SDI video source. For this application, through the webcenter control pages you could:

- Configure the channel 1 decoder as a client to decode the IP stream from the desired IP camera
- Select the output from the channel 1 decoder as the input source for the channel 1 H.264 encoder
- Use the encoder audio mixer function to insert auxiliary audio as the source for the channel 1 AAC encoder

- Select the I/O BNC for channel 1 as the input connector for the local SDI source
- Select the SDI source as the A/V input for the local video output on channel 1
- Select processing channel 1 as the signal source for the local HDMI output connector.

The previous example makes use of separate input sources for the processing channel encoder and decoder. While this is a perfectly valid implementation, in many applications the encoder and decoder will share the same input source. The only invalid I/O combination is simultaneously selecting the decoder as the source for the local video output and the local video input as the source for the IP streaming encoder. If you select the decoder as the source for the local output, by default the control software automatically selects the decoder as the source for the streaming encoder.

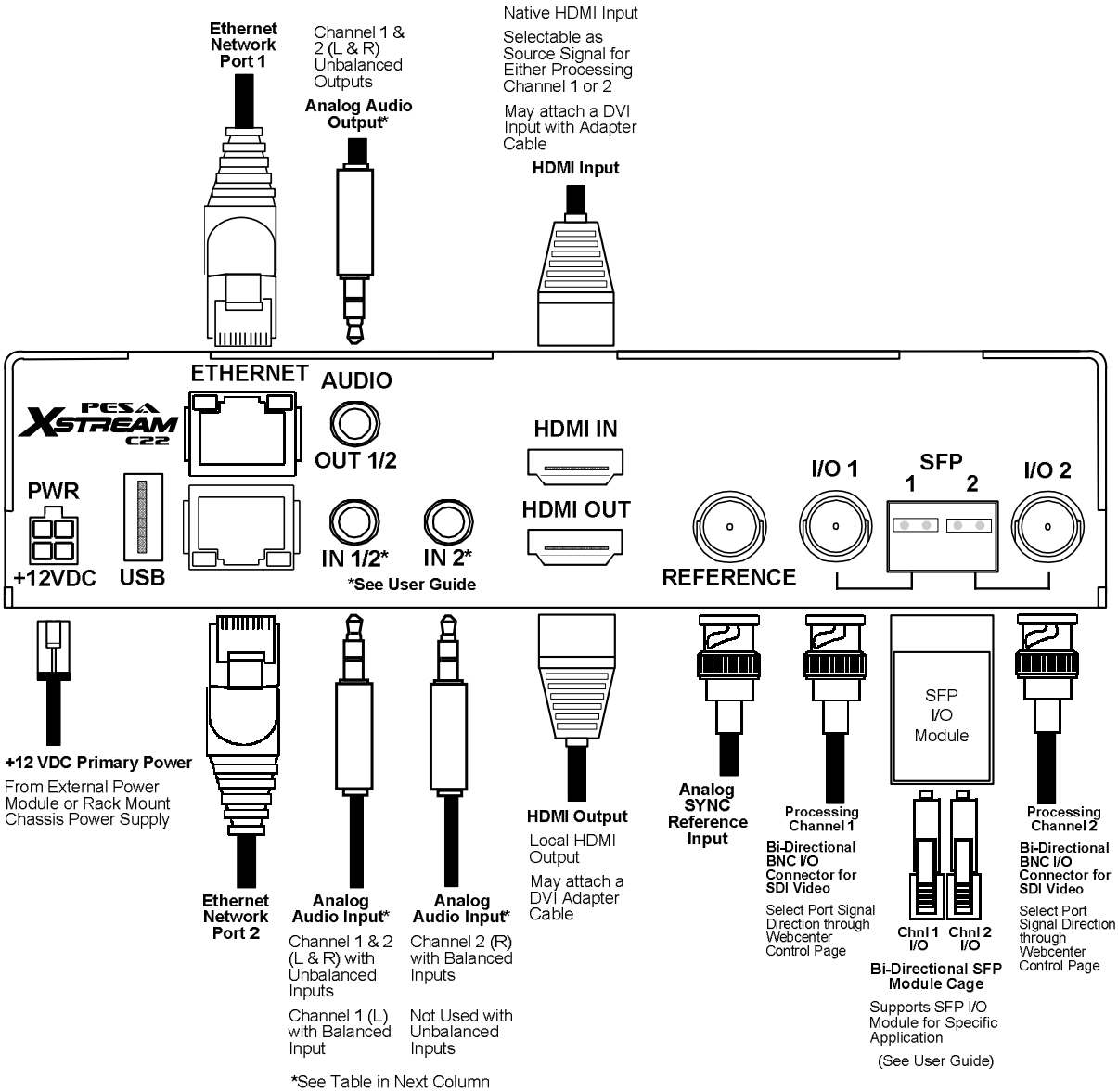


Figure 3-1 C22 I/O Connections

3.2.2 LOCAL VIDEO INPUT

When connecting video sources to either C22 processing channel, you may use the rear panel BNC connector or, with the proper SFP module installed, the SFP channel. SDI video signals up to 1080p/60 resolution may be connected through the BNC connector when configured as an input port. Depending on the type of SFP input module installed, the SFP channel can accept an input of SDI video up to 1080p/60 over either fiber or coaxial cable, or an input of analog video over coax cable through a mini BNC connector.

An HDMI video output from a playout device or other source may be connected directly to the HDMI IN connector as an input for either processing channel.

A single channel SFP module is also available that accepts an input of HDMI video fixed as an input for processing channel 2. If this module is used, however, there is no SFP input or output port available for processing channel 1.

Connect video sources to the rear panel connectors using Figure 3-1 as a guide. If the video signal contains embedded audio, the audio signal is extracted and becomes the primary audio signal associated to the video. If the video input does not contain embedded audio, such as analog or DVI video for example, the primary audio signal associated to the video will be silence data.

Regardless of which input port is used, only one signal source may be selected through the webcenter as the active local input signal for each processing channel.

3.2.3 LOCAL VIDEO OUTPUT

Connections for output video from the C22 may be made through the rear panel BNC connector or, with the proper SFP module installed, the SFP channel. SDI video signals up to 1080p/60 resolution are supported by the BNC connector when configured as an output port. Depending on the type of SFP output module installed, the SFP channel can provide SDI video output signals up to 1080p/60 over either fiber or coaxial cable, or an output of analog video over coax cable through a mini BNC connector.

An HDMI video output signal with embedded audio is available at the HDMI OUT connector. The local video output signal from either processing channel 1 or 2 may be selected as the source for the HDMI output.

A single channel SFP module is also available that adds an additional HDMI output dedicated only to the local video output from processing channel 1. If this module is used, however, there is no SFP input or output port available for processing channel 2.

Make connections to the rear panel video output connector ports using Figure 3-1 as a guide.

3.2.4 EXTERNAL SYNC REFERENCE INPUT

A sync reference source from an external analog sync generator can be supplied to the C22 for frame synchronization of the local video output. C22 detects when a sync source is attached to the Reference input connector and automatically begins syncing the video output to the reference.

Supplying a source of sync reference to the C22 is not a requirement for operation, and if no sync source is detected, the non-synchronized local output is still available.

The C22 will accept virtually any analog (NTSC/PAL) reference signal, such as tri-sync, color or black.

3.2.5 AUXILIARY ANALOG AUDIO INPUT

Rear panel input connections are provided for dual channel (stereo) analog audio from an external source that becomes the auxiliary audio source for all internal audio mixing functions.

Auxiliary audio connections are made through 3.5mm TRS connectors on the chassis rear panel as shown by Figure 3-1. These connectors accept microphone or line level, balanced or unbalanced, analog audio input signals. The connector(s) used and the pin-outs for connection depend on whether the source signals are balanced or unbalanced.

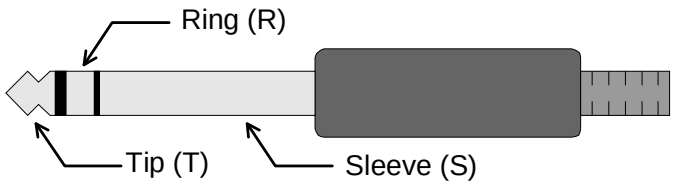
When balanced signal sources are used, such as microphones, a switchable source of phantom power (+48 VDC) is available. Phantom power may be turned on or off to both audio input channels through a webcenter control page. Phantom power is applied to both inputs if activated and can not be individually applied to an input channel.

Connect analog audio sources to the C22 as follows:

Unbalanced Audio Sources

With unbalanced audio sources, such as the output from a computer, both connections are made through the rear panel connector labeled IN 1/2, and the connector labeled IN 2 is not used. Use the following diagram and pin-out chart when completing audio connections. When connecting the C22 input to a 3.5mm stereo output from a computer or many other audio playout devices, the left and right pinouts are pin-for-pin compatible. With most devices, a 3.5mm male-to-male cable may be used for connection.

Audio In	Rear Panel Connector	Pin
Input 1 (Left) +	IN 1/2	Tip (T)
Input 2 (Right) +	IN 1/2	Ring (R)
COMMON GND	IN 1/2	Sleeve (S)



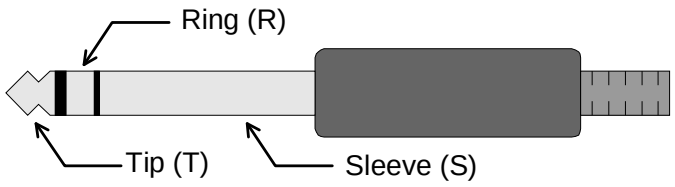
Balanced Audio Sources

When attaching balanced audio sources, such as microphones with XLR cable connectors or the balanced output from a pro audio or pro-sumer type device, a source connection is made through each rear panel audio connector. Use the following diagram and pin-out chart when completing audio connections.

A switchable source of phantom power (+48VDC) may be applied to the input connectors when balanced input sources are used.

NOTE	**Be sure that phantom power is *off* unless a microphone that requires it is attached to the analog input connector.**

Audio In	Rear Panel Connector	Pin
Input 1 + Input 1 - Shield (GND)	IN 1/2 IN 1/2 IN 1/2	Tip (T) Ring (R) Sleeve (S)
Input 2 + Input 2 - Shield (GND)	IN 2 IN 2 IN 2	Tip (T) Ring (R) Sleeve (S)



3.2.6 GIG-E NETWORK

C22 has a 2 port Ethernet switch built-in. You may use either RJ-45 port for connection to the Ethernet. Refer to Paragraphs 3.5 and 3.6 for IP addressing and network connection information.

NOTE	**Every C22 module has a 2 port Ethernet switch built-in. You may use the open connector as a connection point for another device. Often, this feature is used to daisy-chain C22 modules. Be aware, however, that if the directly connected panel is removed or loses power, the downstream device will also lose connection to the Ethernet.**

3.2.7 ANALOG (LINE) AUDIO OUTPUT

Two unbalanced, line level analog audio outputs, designated Audio Output 1 and 2, are available through a single 3.5mm rear panel connector. These outputs may be used as a program or monitor audio source.

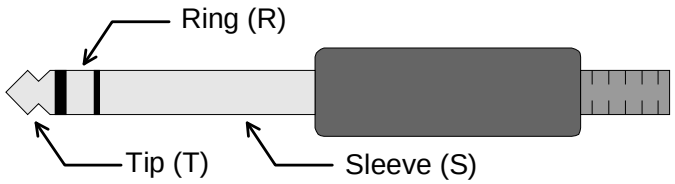
You may select the source for the analog output audio from any of the following:

- Post-mix audio signals from the encoder of either processing channel
- Post-mix audio signals from the local A/V output of either processing channel
- Audio from signal source selected for the HDMI output.

Through the webcenter you may also apply gain adjustment to the analog audio output.

Use the following diagram and pin-out chart when completing audio output connections:

Audio Output	Rear Panel Connector	Pin
Output Channel 1 +	AUDIO OUT 1/2	Tip (T)
Output Channel 2 +	AUDIO OUT 1/2	Ring (R)
COMMON GND	AUDIO OUT 1/2	Sleeve (S)



3.2.8 POWER INPUT CONNECTOR

Operating power (12 VDC, 2.0 A) from an external supply is attached to this connector. When a module is used standalone, power is derived from a furnished external power supply "brick." If a module is mounted in a rack frame, power for all modules in the frame, plus the frame cooling fans, is derived from a single power brick connected to the frame power distribution panel. A cable connects between the frame power distribution panel and the module power input connector, refer to Paragraph 3.7.

There are no power switches on the C22 module and power is applied simply by connecting the main power cord to a source of primary power.

3.3 INITIAL POWER-UP

Provide a source of power for the C22 power supply module or rack frame power supply. Verify your connections before you apply power for the first time.

Also verify that C22's default IP address is compatible with your facility LAN, you may need to consult your IT administrator for this. If the IP address needs to be changed to accommodate your network, refer to Paragraphs 3.5 and 3.6.

Apply power to the power supply module. Allow the C22 to complete its boot-up sequence. Boot-up is complete and the unit is ready to operate when the IP address is displayed on the front panel.

3.4 RECOMMENDED WEB BROWSERS FOR C22 WEBCENTER ACCESS

The webcenter software control application integrated into the C22 processing engine allows access to configuration and control functions of the module through pages of a web browser running on a network connected device. The following list identifies web browser applications recommended by PESA for best compatibility with the C22 webcenter.

Google Chrome, Ver. 36.0 or later

Mozilla Firefox, Ver. 24.0 or later

Apple Safari, Ver. 6.2 or later

Internet Explorer, Ver. 10.0 or later

3.5 CONNECT C22 TO FACILITY NETWORK AND ACCESS WEBCENTER

Successful connection with the C22 webcenter control application through a web browser verifies proper integration of the module into the facility network. Install the C22 module on the facility network and establish connection with its webcenter control application as follows:

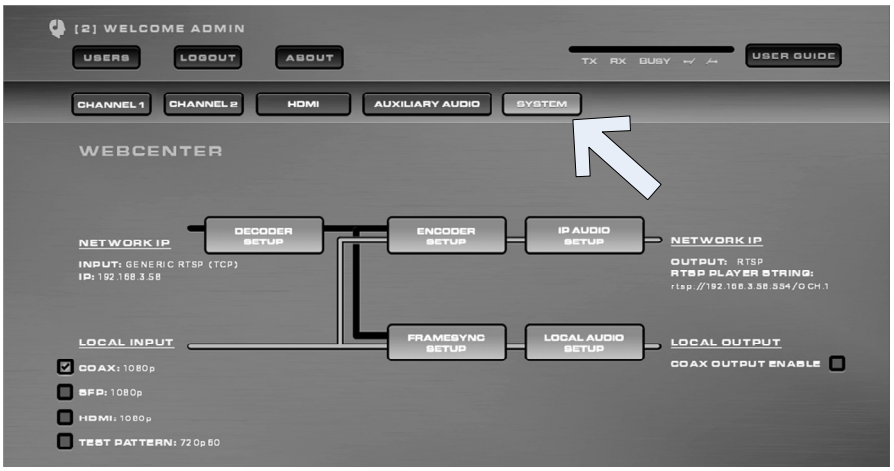
- Factory default IP address and network parameters for the PESA XSTREAM C22 are:
  - IP Address – 192.168.1.100
  - Subnet Mask – 255.255.255.0
  - Gateway – 192.168.1.1
- Verify that the factory default parameters are compatible with your facility network, and that the default IP address will not cause a network conflict before applying power to C22.
- Verify that one of the C22 Ethernet ports is connected to the facility network.
- Once you have established network communication with C22, you may change the operating network communication parameters of the device for network compatibility through the webcenter control application. Refer to Paragraph 3.6.
- If factory default parameters are not compatible, and you can not access the webcenter over the facility network, it will be necessary to modify the network parameters with the C22 and an isolated PC in a direct Ethernet connection while not connected to the LAN as follows:
  - Log the PC off of the network and remove the Ethernet cable connection to the PC.
  - Open the Windows Control Panel and configure the PC with a unique IP address and compatible Ethernet parameter settings for network communication with the C22 using its factory default network settings.
  - Use a Cat5 network cable to directly connect C22 rear panel Ethernet connector to the PC Ethernet connector. A crossover Cat5 cable is not required for this connection.
  - Apply power to C22 and allow it to complete boot-up sequence.
  - Perform the remaining steps presented here and in Paragraph 3.6 to change the network parameters of C22 as necessary for LAN compatibility using the webcenter control application.
  - Remove power to the C22.
  - Reconfigure the PC for communication on the facility LAN.
  - Reconnect the PC and C22 to the facility Ethernet.
  - Apply power to the C22 and allow it to complete boot-up sequence.
  - You should now be able to connect to the C22 webcenter over the facility network.
- If not already powered-up from previous step, apply power to C22 and allow it to complete boot-up sequence.
- Open a web browser on a network connected PC and enter the IP address of the C22 in the browser URL address bar. Currently set IP address of C22 module is shown by the front panel display
- The Login screen as shown below should open

- If the login screen does not open, or you receive a communication error message, open a command entry window from the Windows Start button and ping the C22 IP address.
- If the ping is successful, try using a different web browser. Refer to Paragraph 3.4.
- If the ping is not successful, consult your facility IT administrator for possible network conflicts.

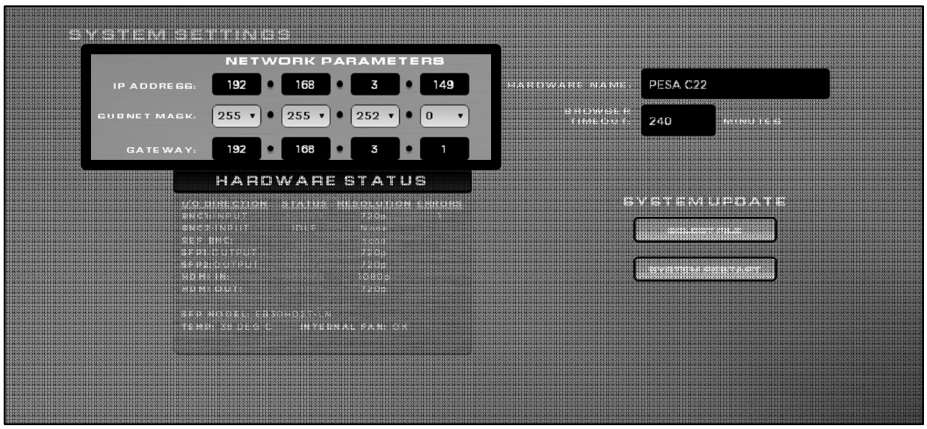
3.6 MODIFYING NETWORK PARAMETERS AND IP ADDRESS DATA

For network compatibility or organization, it may be necessary to modify the default C22 network parameters. Your IT administrator may provide you with a specific IP address or other network settings for the module. Modify the operating network parameters as follows:

- Open the C22 webcenter control application to the login screen. Refer to Paragraph 3.5.
- Login to webcenter using the default administrator account with the following credentials:
  - Username – **admin**
  - Password – **a**
- Select the **System** button from the landing page as shown here.



- From the Systems Settings page, enter the desired network communication parameters in the cells as shown here.



- Click ***Save*** to apply the new network parameter settings.
- C22 will restart with new settings.

3.7 C22 RACK MOUNT EXTENDER FRAME

PESA's optional extender frame allows you to mount up to two C22 modules in a 1 RU chassis frame. Power for both modules is derived from a removable power distribution/fan module. Jumper type power cables are used to supply power to each unit from the distribution module.

As shown in Figures 3-2 and 3-3, C22 modules are installed from the rear of the chassis and secured using the captive thumbscrew on the front. It is easier, though certainly not a requirement, to install modules into the extender frame before mounting the frame in the equipment rack. Install modules as follows:

- Slide each C22 module into the desired mounting slot through the rear of the frame as shown in Figure 3-2.
- Install the power distribution module into the center slot of the frame.
- Secure modules by tightening captive thumb screws on the front of the frame as shown in Figure 3-3.
- Install a power jumper between any of the four power output connectors and the input power connector on each C22 module as shown in Figures 3-2 and 3-4.
- Mount the extender frame in an equipment rack at this time, if you chose to install modules with extender frame out of the rack.
- Ensure at least 50% of the open air space on either side of the extender frame is free of cables or any other obstructions that may restrict air flow.
- Connect the power output lead from the external 12VDC power supply to either of the main power input connectors on the distribution module as shown in Figure 3-4.
- If using a second, redundant, external power supply connect the lead from the redundant supply to the unused power input connector.
- Do not connect the external power supply(s) to a source of primary power until connections to the C22 modules are completed as directed in Paragraph 3.3.

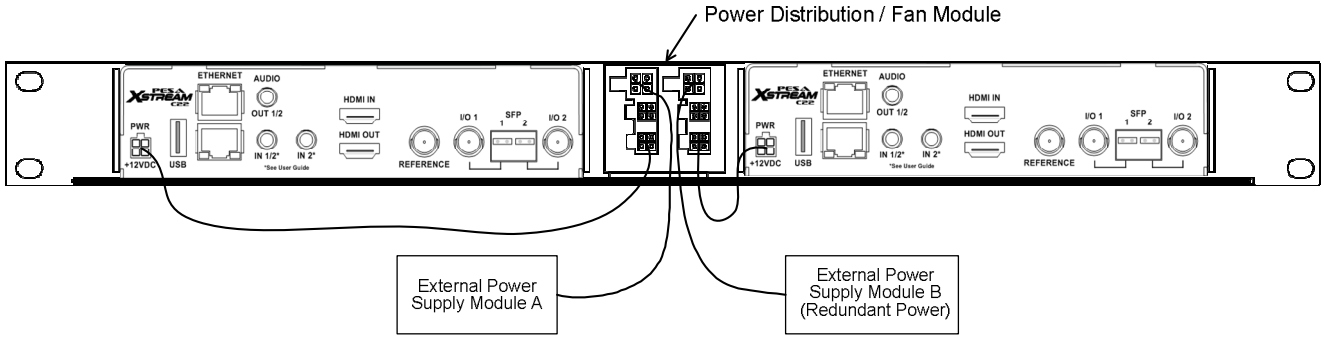


Figure 3-2 Extender Frame Rear View

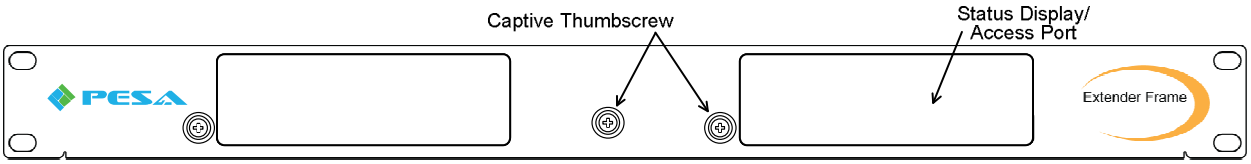


Figure 3-3 Extender Frame Front View

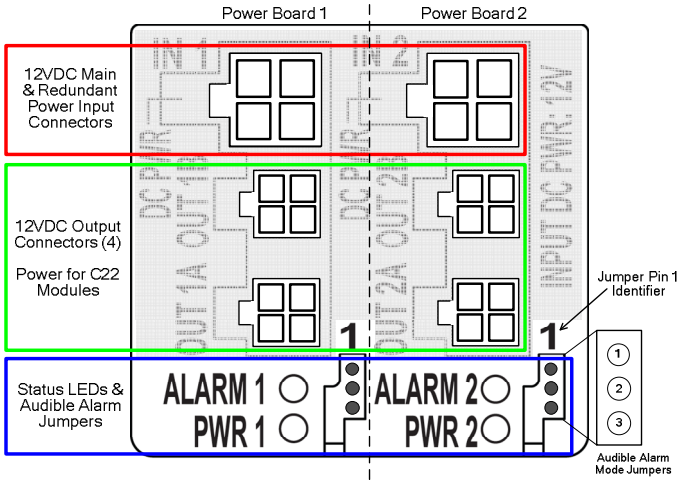


Figure 3-4 Power Distribution Module

3.8 POWER DISTRIBUTION/FAN MODULE REDUNDANT POWER, ALARMS AND LEDS

As shown by Figure 3-4, there are two power input connectors – one for connection to the main external power supply, and the second for connection to a second external power "brick" for automatic power redundancy. One external power supply connected to either of the power input connectors can supply power for both C22 modules. While some load sharing may occur when a redundant power supply is used, the second supply, if connected, serves as a self-switching back-up power supply in the event the main supply should ever fail.

The power distribution module contains two circuit boards each with one input power connector, two output power connectors, status monitor LEDs and audible alarm mode select pins. In Figure 3-4, these are identified as Power Board 1 and Power Board 2. Even though the input power connector, status LEDs and alarm jumpers are specific to board 1 or 2, all four output connectors are always powered and monitored for loss of output.

There are two status LEDs on each board identified as Alarm and Power (PWR). When power from an external supply is attached to either of the input connectors the green PWR LED associated with the board lights as an indication that power is present. The ALARM LED is red and when lit indicates one of two possible error conditions is occurring with the distribution module:

- There is a failure with one or both of the cooling fans
- There is a failure of at least one of the power output connections

In addition to the visual alarm LED, there is an audible alarm in the module that can be activated or deactivated for either or both power boards through the jumper pins to the right of the LEDs. Power distribution modules are shipped from the factory with the audible alarm disabled. Connect the jumper as shown in Figure 3-5 for the desired audible alarm function:

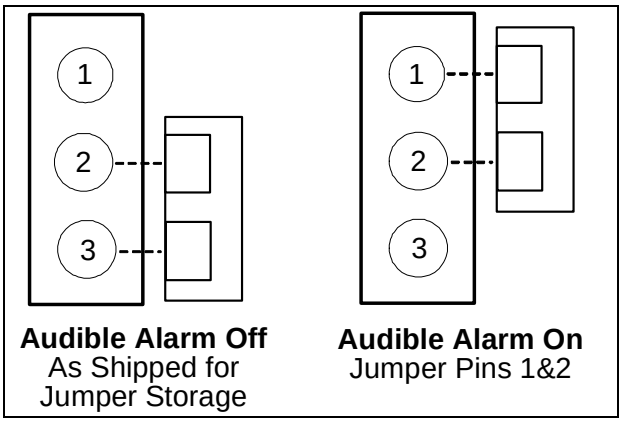


Figure 3-5 Audible Alarm Jumper Settings

Chapter 4 Operation

4.1 THE PESA XSTREAM C22 WEBCENTER

All set-up and control functions of the PESA XSTREAM C22 are performed through pages of the webcenter software control application. A web server integrated into the C22 processing engine supports the application. Webcenter is a graphical user interface (GUI) that may be accessed by most common web browsers through a network connected device. Refer to Paragraph 3.4.

With your C22 installed on the LAN and powered-up, point your web browser to the IP address of the C22 module to access the webcenter.

An example of the webcenter login display is shown by Figure 4-1.

Figure 4-1 Webcenter Login Page

From the login page you may access the webcenter for the first time by entering the default credentials shown below, followed by clicking the *Login* button:

- Username: **admin**
- Password: **a**

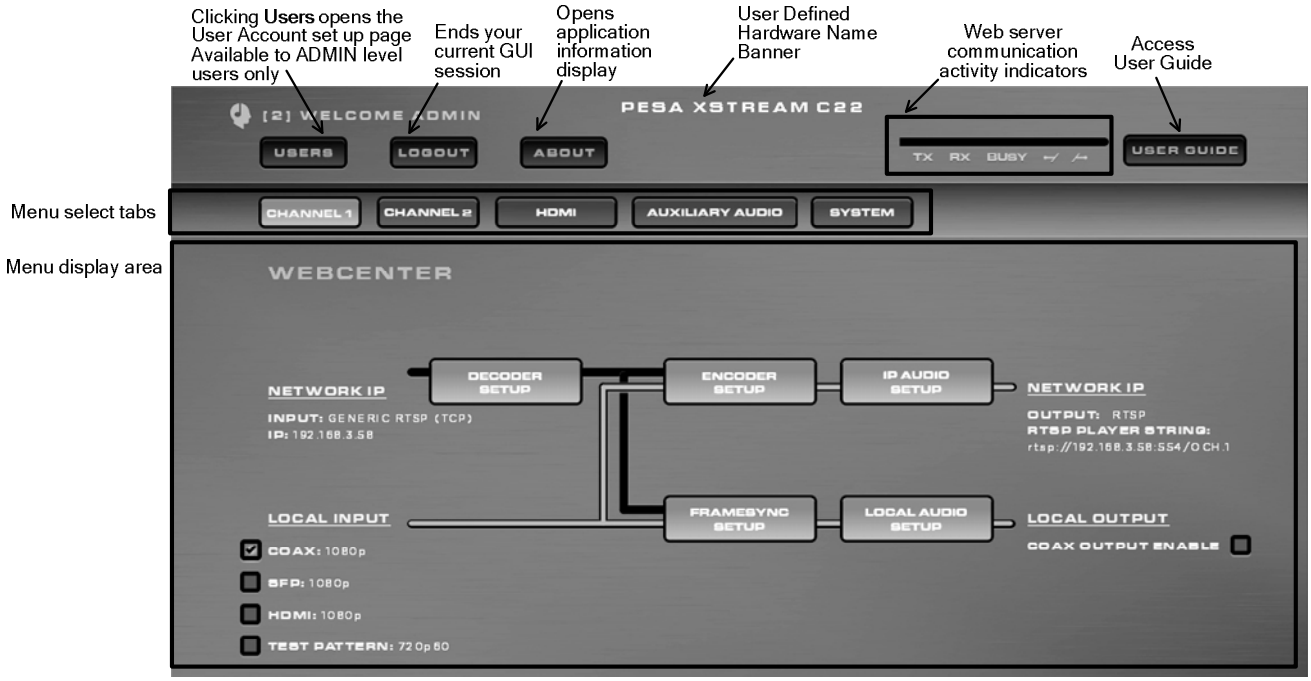
Using the default credentials, you will be logged in to the permanent administrator account. This account can never be deleted; however, you may change the username or password at any time. Through this account, additional users may be added and assigned administrator or staff access privileges.

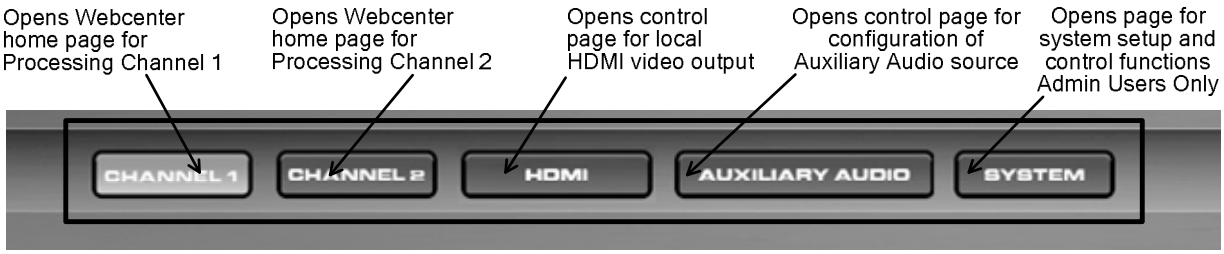
Staff level users have full access to processing channel configuration menus and pages, but do not have access to the System page or Users page. Only an administrator can add or delete users, change user passwords or modify system operating parameters.

NOTE	**There is no "backdoor" access for lost passwords. When you change the password of the permanent administrator account, be sure to make a notation of the "new" password and store in a safe place.**

4.2 LANDING PAGE

Following login, the application initially opens to the Webcenter page for processing channel 1, as shown below.





4.2.1 PAGE HEADER CONTROLS AND DISPLAYS

Regardless of which control page is selected from the menu select tabs, the page header is always shown and contains the following controls and displays:

- **Users** – Allows an administrative level user to add users to the C22 system, edit user accounts and grant or revoke administrative access privileges.
- **Logout** – Logs user out of a C22 webcenter session.
- **About** – Provides system software/firmware revision data and other C22 information.
- **Web server communication activity indicators** – Provide visual display of web server activity.
- **User Guide** – Opens a copy of the C22 User Guide.

4.2.2 MENU SELECT TABS

Menu select tabs on the landing page allow you to access the following control pages:

- **Channel 1** – Opens Webcenter set-up page for processing channel 1, which is also the landing page after user login. Refer to Paragraph 4.4.
- **Channel 2** – Opens Webcenter set-up page for processing channel 2. Refer to Paragraph 4.4.
- **HDMI** – Selects signal source for local HDMI output. Refer to Paragraph 4.5.
- **Auxiliary Audio** – Contains controls to configure analog audio inputs and software "faders" to set level of auxiliary audio source. Also contains controls to select source for local analog audio output, and software "faders" to set level of local analog audio outputs. Refer to Paragraph 4.6.
- **System** – Available only to administrative level users; opens control page for C22 system set-up parameters. Refer to Paragraph 4.7.

4.2.3 MENU DISPLAY AREA

When any menu select tab is clicked, the control page for that function is displayed in the main display area of the browser page.

4.3 PROCESSING CHANNEL WEBCENTER PAGE

Set-up and control functions for each C22 processing channel are entered through its webcenter page. Select a processing channel by clicking the **Channel 1** or **Channel 2** menu select tab. An example webcenter page for processing channel 1 is shown below.

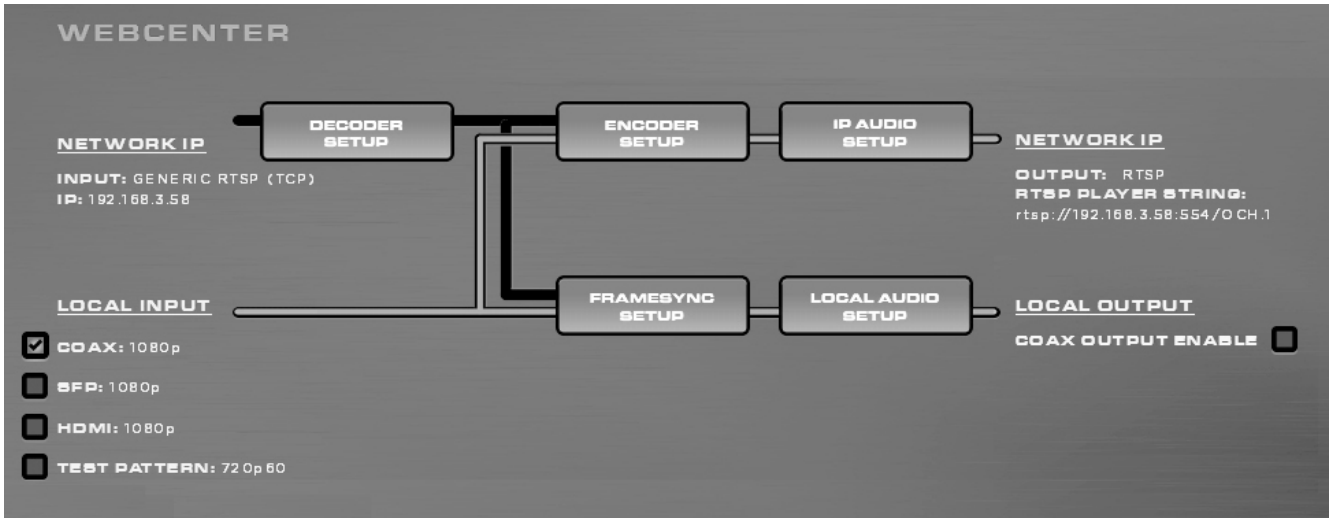


Figure 4-2 Example Processing Channel Webcenter Page

Notice the webcenter page is in the form of a flow diagram that depicts selection buttons for each processing function of the channel shown in relative position to signal flow. Clicking any button on the diagram brings up the function-specific control page for the selected processing function. Processing channel set-up follows a logical flow from left to right, with input selection options on the left, functional set-up menu buttons in the center and output selection options on the right. Lines on the flow diagram connecting various selection buttons light to indicate signal path routing through the processing channel.

Each functional area is briefly introduced below:

- **Network IP (Input)** – Displays IP address and status of the streaming source, when decoder is active.
- **Local Input** – Radio buttons allow selection of local video source for selected processing channel.
- **Decoder Setup** – Opens decoder control page.
- **Encoder Setup** – Opens control pages for selecting output stream parameters and streaming encoder configuration.
- **IP Audio Setup** – Opens control page for a two channel audio mixer. Use “faders” and channel panning options to create a custom stereo audio track for AAC encoder output.
- **Frame Sync Setup** – Allows selection of signal source and frame sync parameters for local video output from selected processing channel.
- **Local Audio Setup** - Opens control page for a two channel audio mixer. Use “faders” and channel panning options to create a custom stereo audio track for embedding into local SDI video output.
- **Network IP (Output)** – Displays protocol of the output signal when the streaming encoder is active. RTSP Player String displays a character string that contains connection parameters for RTSP channel. Entering displayed connection parameters to an RTSP client will initiate a connection with C22 server and establish a streaming transport.
- **Local Output** – Displays output ports currently available for local signal outputs, and video format of the output signal. A radio button allows you to select whether rear panel BNC connector for processing channel is configured as an input port or an output port.

4.4 C22 PROCESSING CHANNEL CONFIGURATION

Configuring a C22 processing channel for a specific task or application is very straightforward thanks to the logical flow sequence of the webcenter control pages. Select **Channel 1** or **Channel 2** from the menu tabs to open the configuration page for the respective processing channel.

Generally, you will perform steps of the following set-up sequence that are applicable to your specific application:

- If the application requires use of an SFP module for either input or output capability, install the module into the rear panel SFP cage. Refer to Paragraphs 2.3.2 and 2.6.2.
- If a local video input signal to the processing channel, video output signal from the processing channel, or both an input and output signal are required for the application, use the Local Input and Local Output radio buttons to select the input and output ports you wish to use for the local video signals. Refer to Paragraph 4.4.1.

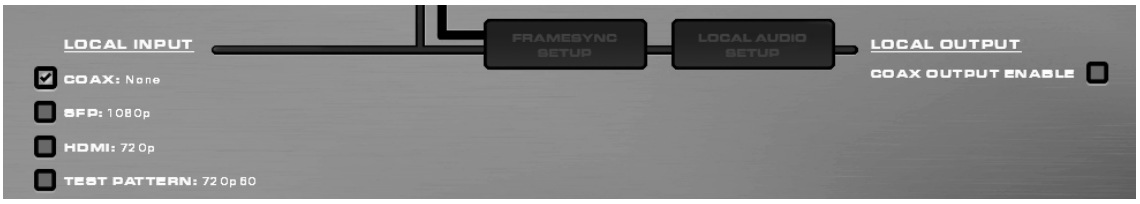
- Configure the processing channel decoder with the IP stream parameters if the application requires the C22 to function as an RTSP client. When the decoder is configured, the stream IP address and type are shown by the Network IP display area on the left side of the page. Refer to Paragraph 4.4.2.
- Configure the processing channel encoder with the IP stream parameters and the streaming data parameters if the application requires the C22 to function as an RTSP server. When the encoder is streaming data to a remote client, the communication parameters and output format are shown by the Network IP display area on the right side of the page. Refer to Paragraph 4.4.3.
- Modify the audio source signal as desired prior to the AAC encoder using the IP Audio Setup page. Refer to Paragraph 4.4.4.
- If the installation application requires a local video output from the C22 processing channel, select the source and configure the frame sync parameters. Refer to Paragraph 4.4.5.
- Modify the audio source signal for embedding into the local video output as desired. Refer to Paragraph 4.4.6.

Each step of the channel configuration process is discussed in the following paragraphs.

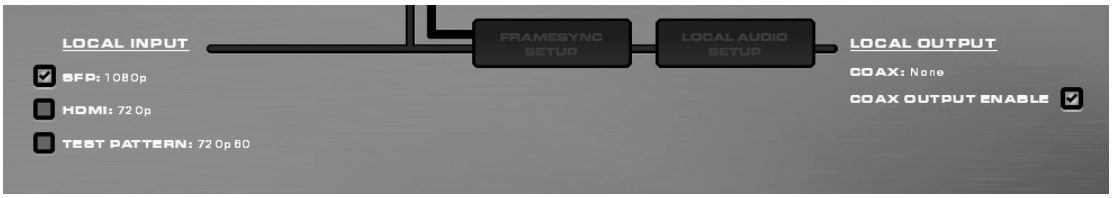
4.4.1 SELECT LOCAL INPUT AND LOCAL OUTPUT PORTS

Local video input and output connections are made through rear panel connectors. Radio buttons on the webcenter page allow you to select the active connectors and assign each as an input or output port for the processing channel.

- **BNC I/O Connector** – A single radio button labeled *Coax Output Enable*, located in the Local Output display area, determines whether the BNC is configured as an input or output port. By default, this button is not checked and the BNC is selected as an input port, as shown here.



- When this button is checked, as shown below, the BNC serves as a connector for the local video output signal of the processing channel and the resolution of the video signal leaving the connector is displayed. When the BNC is selected as an output port, the option button for Coax does not appear in the Local Input option buttons.



- **Local Input Options** – Click the radio button to select the local input source connection from the following options:
  - *Coax* – when this button is displayed as an input option, click it to select the BNC as the active connector for the video input signal.
  - *SFP* – Click the SFP button to select the SFP channel as the active connector for the video input signal. If the SFP channel is not used as an input port, C22 checks for the presence of an output module in the SFP cage. If an output module is detected, the SFP button is removed from the Local Input option listing.
  - *HDMI* – Click the HDMI button to select the video signal present at the rear panel HDMI IN connector as the active video input signal. You may simultaneously select the HDMI input for channels 1 and 2, if desired.
  - *Test Pattern* – Click this button to insert an internally generated test pattern as the video input signal for the channel.
- **Local Output Options** – With either processing channel, both its BNC connector and its SFP channel can be configured as an output port for local video. Select the BNC as the output port by clicking the *Coax Output Enable* radio button. Be aware that clicking the coax enable button will deactivate the BNC as an input port. Be sure the BNC port is not in use as an input before clicking the button.

  By default, if the SFP channel is not selected from the Local Input options list as an input port, it is available as an output port for use with an SFP output module. C22 auto detects when an output module is installed in the SFP cage. When an output module is installed, the SFP radio button is removed from the Local Input options listing.

  When an input or output port has an active signal present, the resolution of the signal at the connector is displayed beside each listing entry, as shown in the example illustrations.

NOTE	**Local input and output selection depend on how your device is configured.**

4.4.2 CONFIGURE IP STREAMING DECODER

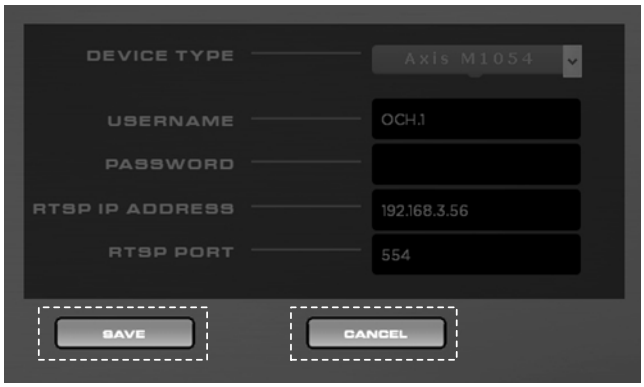
4.4.2.1 Decoder Setup Control Page

The decoder function for either C22 processing channel may be configured and activated by establishing a valid communication connection between the C22 as a client and a remote streaming server. Anytime the decoder is receiving valid data, the front panel Decoder LED for the processing channel will light. Refer to Paragraph 4.10.

Click the **Decoder Setup** button in the processing channel flow diagram to access the control page, as shown below. The page is in the form of data entry cells.

Figure 4-3 Example Decoder Setup Page

Anytime a new entry or change to an existing entry is made to any cell on the page, the *SAVE* and *CANCEL* buttons are displayed below the data entry cells, as shown in the following illustration.

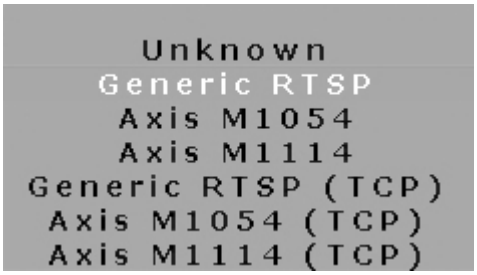


SAVE Button CANCEL Button

Once you have made all required entries or edits to the page, click the *Save* button to apply the changes and remove the button display. Click *Cancel* to clear changes you have entered without saving or applying the changes. You will be prompted to verify the cancel operation.

The purpose of each cell is introduced below:

Device Type – A pull-down menu in the Device Type column opens to a listing of configuration options for the C22 RTSP client function, including a generic RTSP device entry. The listed IP cameras are pre-defined for the C22 client. Each Device Type pull-down menu currently contains the following options:



- **Generic RTSP & Generic RTSP (TCP)**

  Selecting the Generic RTSP function allows the RTSP client to capture video from certain compatible IP network streams when all of the required connection parameters are known for the RTSP server and entered in the fields on this page for the video processing channel. Refer to paragraph 4.4.2.2. If the RTSP stream you are decoding is broadcast over the local area network (LAN) of the facility, use the **Generic RTSP** selection. Use the **Generic RTSP (TCP)** selection if the streaming source is broadcast over a wide area network (WAN).

- **Axis M1054, Axis M1114 & Axis M1054 (TCP), Axis M1114 (TCP)**

  The remaining items in the current listing identify by brand and model number the IP cameras currently pre-defined for the C22. Selecting any of these choices automatically configures the RTSP client to receive streaming video from the selected device. If the IP camera stream you are decoding is broadcast over the local area network (LAN) of the facility, use the non-TCP list entry for the device. The list entry with the transmission control protocol (TCP) suffix should be selected if the data stream from the IP camera is broadcast over a wide area network (WAN).

NOTE	**Supported IP streaming devices are added as required; therefore, the pull-down menu in your webcenter version may not exactly match the example list shown here. However, the functions are the same regardless of the actual content of the list.**

Network Parameter Fields – The remaining cells allow you to enter specific parameters for the IP video device or stream. **Username** and **Password** fields allow you to enter the secure access information for the indicated IP stream. **RTSP IP Address** and **RTSP Port** parameter data should be supplied to you by a network administrator or other source.

If **Generic RTSP** mode is selected, the **Username** field is where you enter the filename or channel name of the desired video stream from the RTSP server, and the **Password** field is not used.

4.4.2.2 Generic RTSP Stream Capture

If you wish to capture a streaming source from an RTSP server that is not currently contained in C22's library of devices, you may be able to configure the Generic RTSP function to capture the stream. Generic RTSP mode is selected from the Device Type listing, refer to Paragraph 4.4.2.1.

In order to communicate with a server using Generic RTSP, the server must be sending the stream using the RTSP communication protocol over an RTP transport stream. To initiate the client/server handshake, you must have the following information:

- IP address and access port number of the RTSP server
- Filename, other identifying name or character string to identify the stream you wish to capture

Generic RTSP capture communicates only with open access servers (no password or other security measure required).

When you select Generic RTSP mode from the Input Video menu, C22 builds a character string using parameter data you enter in the fields of the input source row, in the following syntax. Text shown in brackets < > identifies the field by column name where data for the string is entered:

rtsp:// <RTSP IP Address> : <RTSP Port> / <Username>

where:

- Parameter data you enter in the *RTSP IP Address* field is the IP address C22 uses to attempt communication with the RTSP server
- Parameter data you enter in the *RTSP Port* field is the access port C22 uses to communicate with the server application.
- Parameter data you enter in the *Username* field is the character string of the filename, channel name, or other identifying name or character string that identifies the stream you wish to capture

When you save the data entries on the Decoder Setup page, C22 immediately attempts to initiate communication with the specified RTSP server. If the connection is accepted, decoded video appears as the input source for the indicated processing channel.

4.4.3 CONFIGURE IP STREAMING ENCODER

Each processing channel of the PESA XSTREAM C22 provides a streaming encoder function that produces an IP output stream containing an H.264 encoded video signal and an AAC encoded audio signal associated with the video. The IP streaming encoder for either channel is configured through the Encoder Setup page and will stream the selected input source whenever there is a valid handshake communication between the C22 server and a remote client.

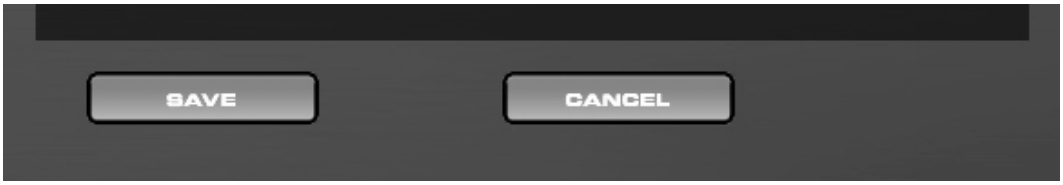
Anytime the encoder is transmitting data, the front panel Encoder LED for the processing channel will light. Refer to Paragraph 4.10.

Configuring the C22 to stream over an IP network requires two set-up steps. You must first configure the IP output stream (Paragraph 4.4.3.1) and then configure the parameters and operating modes of the encoder (Paragraph 4.4.3.2).

Click the **Encoder Setup** button in the processing channel flow diagram to access the control page, as shown below. The page is in the form of data entry cells that allow you to configure the encoder settings. The display box on the right side of the page displays the current IP stream settings.

Figure 4-4 Example Encoder Setup Page

Anytime a new entry or change to an existing entry is made to any cell on the page, the *SAVE* and *CANCEL* buttons are displayed below the data entry cells, as shown here.



Once you have made all required entries or edits to the page, click the *Save* button to apply the changes and remove the button display. Click *Cancel* to clear changes you have entered without saving or applying the changes. You will be prompted to verify the cancel operation.

The purpose of each cell is introduced below:

4.4.3.1 IP Stream Settings

Each stream can be configured to connect with external devices using the RTP/RTSP protocol. Parameters and options entered through the IP Stream Setup page allow you to configure the C22 IP output streams.

RTMP protocol is not currently supported by C22, and the RTMP configuration entry cells on the set-up page are not active.

Access the IP Stream Setup Page by clicking the **IP Stream Setup** button in the **IP Stream Settings** display box on the Encoder Setup page. An example IP Stream Setup page is shown below.

RTP/RTSP Configuration

To configure the streaming output for RTP/RTSP protocol, click in the *ENABLE* box beneath the RTP/RTSP Configuration header.

Each of the IP streams may be password protected such that any RTSP client attempting to establish a connection with the C22 server channel must have the correct username and password in order for the connection to be completed.

- **Enable Password** – Clicking in this box enables password protection for the RTSP channel. A check in the box indicates password protection is active. Toggle the password function by clicking again in the box.
- **Username** and **Password** – When you have enabled password protection for the RTSP channel, enter, in their respective data entry cells, the desired **Username** and **Password** you will require a client device to send in order to connect with the C22 output stream. If you enable password protection, you must enter both a username and password in the fields.
- **Channel Name –** You may enter a name for the output stream that is used within the RTSP connection request message from a remote client. Channel names may use any of the following valid characters:
  - Alpha characters **A-Z** or **a-z**
  - Numerals **0 – 9**
  - Period (**.**), Underscore (**_**) or Dash (**-**)
  - Spaces are not allowed

  You may assign the stream a name that, for example, identifies the stream or describes its contents.
- **Channel Mode –** C22 allows you to set the mode of the encoder output stream from the pull-down menu options shown here.

  - *Single Unicast* - allows one and only one remote client to connect to the output stream. This mode is used when private, point-to-point streaming is desired.
  - *Multiple Unicast* - allows multiple point-to-point connections to the output stream.
  - *Multicast* - provides a one-to-many connection scheme to allow distribution to a higher number of clients with proper network infrastructure.

- **Authentication Mode –** When password protection is selected for an output stream, any RTSP connection request received from a remote client is authenticated before a connection is allowed.

  C22 allows you to choose the mode of authentication from the pull-down menu options shown here. When the *Password* mode is selected, the user name and password entered for the output streaming channel must be included in the syntax of the RTSP connection request message from the client. In *HTTP* mode, the user name/password is included in an HTTP request.

- **Use Random Multicast Address –** By networking constraints, all source-specific multicast (SSM) streams must be assigned a network address in the range of 232.0.1.0 – 232.255.255.255. C22 will either randomly assign an SSM address to each stream, or allow you to specify an address for an output stream, within the range of permissible addresses. When the default option *Yes* is selected from the pull-down menu, a random SSM address is assigned. Selecting *No* allows you to manually enter any desired, valid SSM address for the output stream.

NOTE	**PESA recommends that you use the random multicast address option unless your installation or application has a specific need to specify a stream address.**

  - **Multicast Address –** This cell allows you to enter the manual SSM address for the output stream when random addressing is disabled. Refer to the previous paragraph.

  - **Multicast TTL –** The multicast Time to Live (TTL) setting determines the number of router "hops" through which the multicast packets are allowed to pass before being eliminated from the stream. You may enter any number between 1 and 255 for the time to live value. A value of 1 is typically used to limit stream access to local or campus area networks.

Once you have completed all set-up parameters for the IP streams, click the *Return* button to go back to the Encoder Setup page.

4.4.3.2 RTSP Client Configuration for Connection with the C22 Encoder

C22 uses the RTSP protocol and RTP transport for connecting and streaming to a remote client within the LAN. In order to complete a connection, the client must send the proper connection request message in the correct syntax. You must know the IP address of the C22 module sending the stream you wish to capture to complete a connection. If the stream is password enabled, you must also know the username and password use to protect the stream.

The RTSP client device or application must initiate connection with the C22 module server by sending a character string containing the following parameter data in the following syntax:

rtsp:// <IP Address> : <Access Port> / <Channel Name>

where:

- *IP address* is the address of the C22 module sending the stream you wish to capture.
- *Access Port* identifies the port number.
- *Channel Name* identifies the stream from the processing engine you wish to capture. For C22, the default channel name is ***OCH.1*** or ***OCH.2***, where the numeral identifies stream 1 or stream 2 from the processor. However, this name can be changed through the webcenter control page.

To connect with PESA XSTREAM, a connection request message should follow the syntax of the example shown below. The IP address and port number shown here are for example only and not necessarily meant to be an actual working parameter.

rtsp://192.168.1.58:544/OCH.1

If password protection is enabled for the C22 output stream, the client connection request must contain the parameters above, plus the username and password.

Connection request for a stream that is password protected should be in the following syntax:

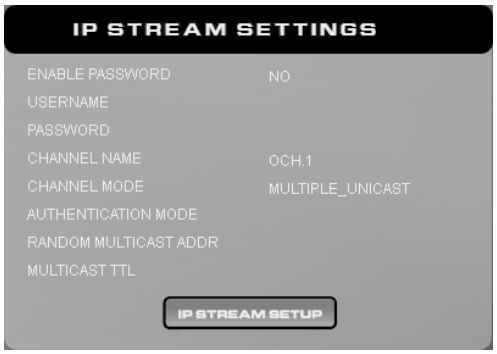
rtsp:// <IP Address> : <Access Port> / <Channel Name>?user=<Username>&password=<Password>

where:

- *Username* and *Password* are the parameters entered for the C22 encoder from the IP Stream Setup webcenter page.

4.4.3.3 IP Stream Settings Display

For quick reference, IP Stream parameters entered through the IP Stream Setup page are shown in a display only box on the Encoder Setup page as shown below. This display window also contains the selection button to open the IP Stream Setup page.



4.4.3.4 Encoder Setup Page

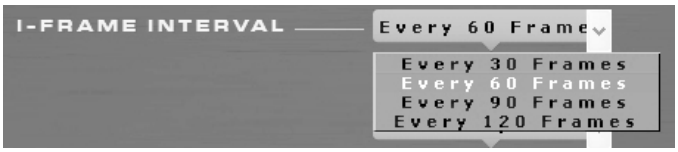
Data entry cells on the Encoder Setup page allow you to select desired settings for the stream encoder. An example Encoder Setup page is shown below:

- **Encoder Source** - Two radio buttons at the top of the page allow you to select the input source of video and audio input signals for the streaming encoder.
  - *Decoder* – Clicking the **Decoder** button selects the video and audio signals from the processing channel's decoder as inputs for the encoder.
  - *Local* – Clicking the **Local** button selects the video and de-embedded audio (if present) signals from the processing channel's local video input as inputs for the encoder.

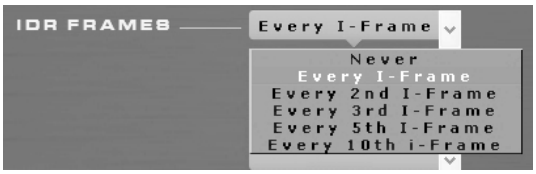
- **Output Resolution** – This cell contains a pull-down menu where you select the desired output resolution and frame rate for the streaming output from the available options shown here.

NOTE	**If you are configuring an application where the stream from the encoder will be used as the input stream for the decoder of another C22 module, be sure to select the 720p resolution option.**

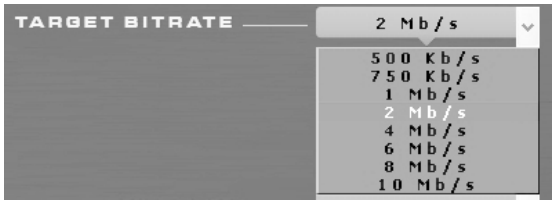
- **I-Frame Interval -** Intra coded frame also known as Key frames. I-frames are coded without reference to any frame except themselves and can be used to create random access points in the video. This will allow the decoder to start decoding properly at that picture location. Select the I-frame interval from the pull-down menu options.



- **IDR Frames -** An encoder sends an IDR (Instantaneous Decoder Refresh) coded picture to clear the contents of the reference picture buffer. On receiving an IDR coded picture, the decoder marks all pictures in the reference buffer as unused for reference. An IDR frame specifies that no frame after the IDR frame can reference any frame before it. This makes seeking the H.264 file easier and more responsive in a player. Select the IDR frame value from the pull-down menu options shown here.



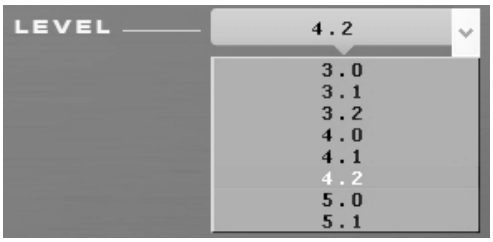
- **Target Bit Rate -** The setting chosen from the Target Bit Rate pull-down menu, in conjunction with Rate Control defines the output streaming rate for the encoder.



- **Rate Control -** Constant Bit Rate (CBR) encoding and Variable Bit Rate (VBR) encoding are two techniques for controlling the bit rate of the compressed video stream.

- **Profile -** The H.264 standard has many sets of capabilities which are referred to as profiles. A profile defines specific encoding techniques that can be used by decoders to decode the video. Choose the desired output stream profile from the pull-down menu options.

- **Level -** A Level is a specified set of constraints that indicate a degree of required decoder performance for a profile. The level of support within a profile specifies the maximum picture resolution, frame rate, and bit rate that a decoder may use.



- **Entropy -** CABAC (Context-adaptive binary arithmetic coding) More efficient (e.g. better quality), but harder to decode for use in Main/High profile only. CAVLC (Context-adaptive variable-length coding) is less efficient but easier to decode. It is best to use CABAC when encoding with Main/High

Once you have completed selecting or modifying set-up parameters for the Encoder, click the *Return* button to go back to the Webcenter page. Reboot the C22 module in order for the changes to become effective.

4.4.4 IP AUDIO SETUP CONTROL PAGE

One of the unique features of the C22 is the ability to create a custom audio mix that is associated with each encoder channel through a software implementation of a two-channel audio mixer.

An audio mixer is a matrix of input channels and at least one output bus. Fader devices for each input channel determine the level (volume) of each input signal present in the output bus. The C22 implementation is a 2 input by 1 output dual channel (stereo) audio mixer. Through a webcenter control page you may custom blend or replace the primary audio source with the auxiliary audio source; where the primary audio input is always the audio signal associated with the video source selected for the encoder and the auxiliary audio source is always the local analog audio signal present at the rear panel input connectors, see paragraph 4.6. In addition to creating a custom blend of the two audio input signals, you may also pan or swap stereo channels, produce a mono mix of both source signals or mute the audio signal.

Following the software mixer you may apply master gain and delay adjustments to the audio source prior to the AAC encoder. The post-mix audio is also available as a source signal for the analog audio output from the C22.

Click the **IP Audio Setup** button in the processing channel flow diagram to access the control page, as shown below. All mixing and audio output control functions are done through this page.

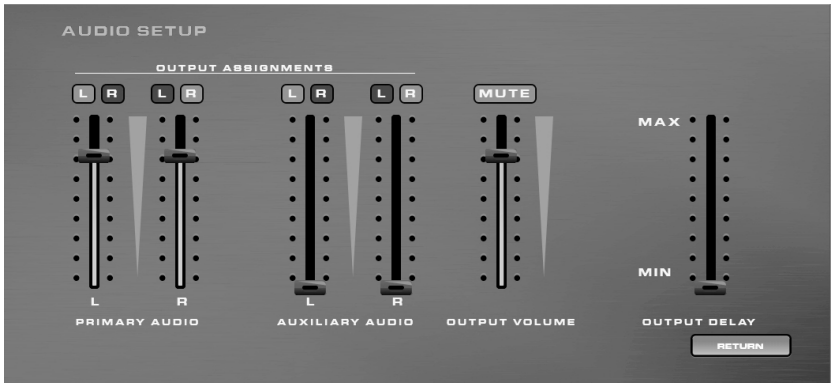


Figure 4-5 Example IP Audio Setup Page

The first two faders, labeled **Primary Audio**, set the level of the left and right channels of the primary audio signal. The second set of faders, labeled **Auxiliary Audio**, set the left and right channel level of the local analog audio inputs to the C22.

Use your mouse to move the "faders" and set the desired level of each audio input signal in the output blend. The buttons above each fader, labeled L and R, select in which channel (left and/or right) the audio signal from that fader is added. Any fader can supply audio to either output channel. You may choose left only, right only, or both L and R to insert the audio signal into both output channels for a mono mix.

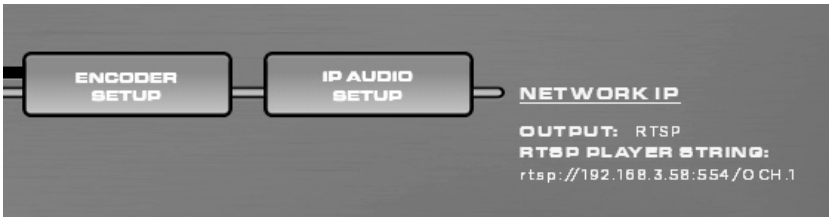
Following the mixing function in the processing channel, each signal is at the *post-mix* stage, after which the following final adjustments can be made to the audio signals prior to encoding.

- **Output Volume** –The Output Volume setting is a "master" gain adjustment for post-mix audio downstream of the mixing matrix, and determines the level of the audio signal entering the audio encoder. Move the "fader" up and down to set gain to the desired signal level.
- **Output Delay** – Allows you to add a delay to the audio signal prior to the encoding function. This function is useful for synchronizing audio and video, such as lip-syncing. There are 256 "steps" of delay with full fader travel, and each step is approx. 10 msec. Use the "fader" to set a delay value between 0 and approx. 2.6 seconds.
- **Mute** – Clicking this button mutes the signal to the audio encoder. Button lit indicates the signal is muted. Toggle the mute function by clicking the button again.

Click *Return* to go back to the Webcenter page.

4.4.5 NETWORK IP OUTPUT DISPLAY

When the encoder function is active, the Network IP display provides real-time, output stream status information. An example Network IP display is shown below.



- **Output** - Identifies the protocol of the output signal.
- **RTSP Player String** - This character string displays connection parameters required from a remote client to initiate connection with the C22 server and establish a streaming transport. You may copy and paste the string characters into a client program. Data for the character string is generated by the C22 processing engine and always displays current connection parameters.

4.4.6 CONFIGURE LOCAL VIDEO OUTPUT THROUGH FRAME SYNC

Video and audio output signals for local program feeds or monitoring applications are available from each processing channel of the C22. Through setup configuration, you may select either the output from the processing channel decoder, or the local input signal as the source for local output. Regardless of which signal source is selected, the local output video is processed through a frame synchronizer device where it may be genlocked to an external sync source for broadcast or high-end video applications. The local output and frame sync are configured through the Frame Sync setup page, as shown below.

Click the **Framesync Setup** button in the processing channel flow diagram to access the control page.

Figure 4-6 Example Frame Sync Setup Page

- **Input Select** - Two radio buttons at the left side of the page allow you to select the input source of video and audio input signals for local output.
  - *Decoder* – Clicking the **Decoder** button selects the video and audio signals from the processing channel's IP streaming decoder as source signals.
  - *Local* – Clicking the **Local** button selects the video and de-embedded audio (if present) signals from the processing channel's local video input as source signals.
- **Reference Input** – This display identifies when a source of external sync is applied to the C22 rear panel input connector. When a valid sync source is supplied to the frame sync, it will auto-detect presence of the signal and sync the local video output.

  If the display reads "*none*" there is no external sync signal source attached to the C22 and the local video output signal will be passed through the frame sync with no effect on signal timing.
- **Vertical Offset** – Allows you to add a desired number of vertical offset pixels to the output video. Use the up and down arrows to increase or decrease the offset pixel count.
- **Horizontal Offset** – Allows you to add a desired number of horizontal offset pixels to the output video. Use the up and down arrows to increase or decrease the offset pixel count.

4.4.7 LOCAL AUDIO SETUP CONTROL PAGE

You can create a custom audio mix that is associated with each local video output channel through a software implementation of a two-channel audio mixer.

An audio mixer is a matrix of input channels and at least one output bus. Fader devices for each input channel determine the level (volume) of each input signal present in the output bus. The C22 implementation is a 2 input by 1 output dual channel (stereo) audio mixer. Through a webcenter control page you may custom blend or replace the primary audio source with the auxiliary audio source; where the primary audio input is always the audio signal associated with the video source selected for local output and the auxiliary audio source is always the local analog audio signal present at the rear panel input connectors, see paragraph 4.6. In addition to creating a custom blend of the two audio input signals, you may also pan or swap stereo channels, produce a mono mix of both source signals or mute the audio signal.

Following the software mixer you may apply master gain and delay adjustments to the audio source prior to the SDI audio embedder. The post-mix audio is also available as a source signal for the analog audio output from the C22.

Click the **Local Audio Setup** button in the processing channel flow diagram to access the control page, as shown below. All mixing and audio output control functions are done through this page.

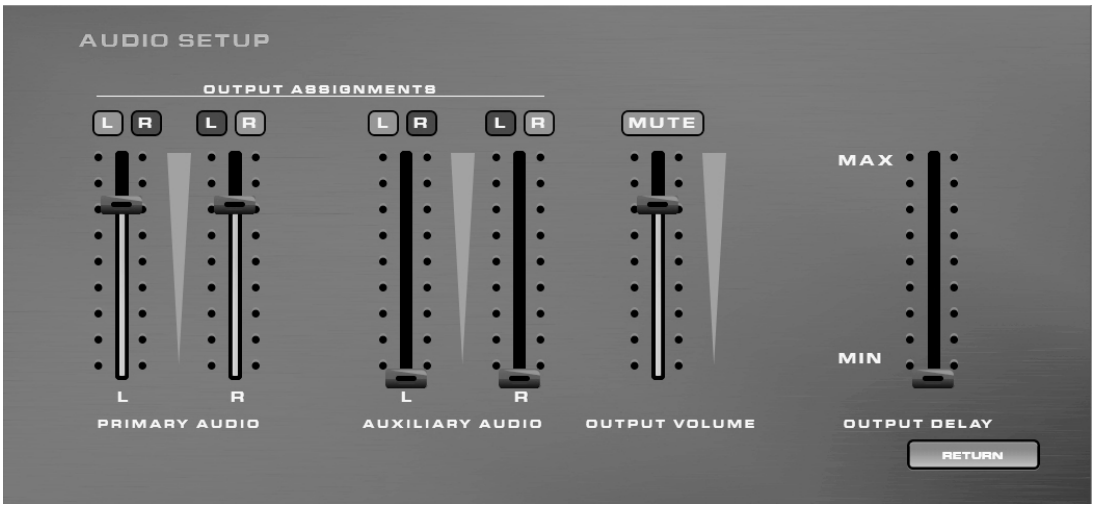


Figure 4-7 Example Local Audio Setup Page

The first two faders, labeled **Primary Audio**, set the level of the left and right channels of the primary audio signal. The second set of faders, labeled **Auxiliary Audio**, set the left and right channel level of the local analog audio inputs to the C22.

Use your mouse to move the “faders” and set the desired level of each audio input signal in the output blend. The buttons above each fader, labeled L and R, select in which channel (left and/or right) the audio signal from that fader is added. Any fader can supply audio to either output channel. You may choose left only, right only, or both L and R to insert the audio signal into both output channels for a mono mix.

Following the mixing function in the processing channel, each signal is at the *post-mix* stage, after which the following final adjustments can be made to the audio signals prior to embedding.

- **Output Volume** –The Output Volume setting is a "master" gain adjustment for post-mix audio downstream of the mixing matrix, and determines the level of the audio signal entering the audio encoder. Move the "fader" up and down to set gain to the desired signal level.
- **Output Delay** – Allows you to add a delay to the audio signal prior to the encoding function. Use the "fader" to set a delay value between 0 and approx.2.6 seconds.
- **Mute** – Clicking this button mutes the signal to the audio encoder. Button lit indicates the signal is muted. Toggle the mute function by clicking the button again.

Left and right audio signals from the mixer are embedded into the SDI video signal as channels 1 and 2, respectively, of AES audio group 1.

Click *Return* to go back to the webcenter page.

4.5 HDMI/DVI INPUT AND OUTPUT CONFIGURATION

There are a pair of native HDMI connectors on the rear panel, one of which is an HDMI/DVI input port, labeled HDMI IN. Native HDMI with embedded audio may be directly connected to this port. By use of an adapter cable, a DVI video source may be connected through this port as an input source.

NOTE	**The C22 will not accept an HDMI input source with HDCP protection.**

The second connector, labeled HDMI OUT, provides a local output port for HDMI or DVI video. Signal source for the local HDMI output may be selected as the local output from either processing channel 1 or 2.

With most external devices connected to the HDMI output connector, the C22 circuitry can detect whether it is an HDMI or DVI device and selects the output mode accordingly. If the EDID data from a DVI destination device is not recognized by C22, you may manually select DVI output.

Audio embedded into the HDMI output is the post-mix audio signals derived from the local output processing channel selected as the HDMI source signal. There will be no audio output when the HDMI OUT connector is used for DVI video since the DVI format does not support embedded audio.

You may configure and check status of the HDMI input and output ports through the HDMI page of the webcenter.

Click the **HDMI** menu select tab to access the control page, as shown below. Status display information for the HDMI Input is displayed on the left side of the page, Configuration and status display for the HDMI Output is on the right side.

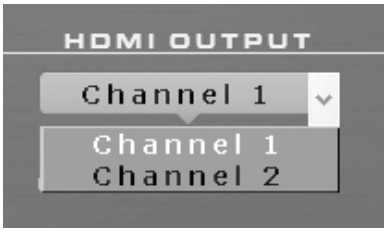
Figure 4-8 Example HDMI Setup Page

4.5.1 HDMI INPUT STATUS DISPLAY

- **HDMI/RX** – Displays status of the native HDMI input port.
  - *Active* – Indicates a source of HDMI or DVI video is present at the HDMI IN connector.
  - *None* - Indicates no input source is present.
- **Resolution** – When an HDMI or DVI source is present, the resolution of the input signal is displayed.
- **Audio** – Displays status of audio embedded into the HDMI input signal.
  - *Active* – Indicates audio is present in the HDMI video source.
  - *None* - Indicates no audio is present. This would be the expected display prompt for a DVI input source.

4.5.2 HDMI OUTPUT CONFIGURATION AND STATUS DISPLAY

- **Source Selection** - The C22 allows you to select the local video output from either processing channel 1 or 2 as the source for the HDMI output. Source selection is made through the pull-down menu as shown here.



- **HDMI/TX** – Displays the processing channel (1 or 2) selected as the source for the HDMI output.
- **Resolution** – Displays the resolution of the output signal.
- **Audio** – Displays status of audio embedded into the HDMI input signal.
  - *Active* – Indicates audio is embedded in the HDMI video output.
  - *None* - Indicates no audio is present. This would be the expected display prompt with a DVI output.

- **FORCE MODE TO DVI** – Allows you to manually select DVI output from the HDMI OUT connector by clicking the *FORCE MODE TO DVI* radio button. A check in this box indicates that DVI output is manually selected. Click the button again to return the C22 to auto-select operation.

4.6 AUXILIARY AUDIO SETUP PAGE

C22 accepts inputs of two local, analog audio signals from either balanced or unbalanced sources. These inputs may be associated, such as the left and right channel of a stereo pair, or may be unrelated, such as two microphones in a conference setting.

As a dual channel source called **Auxiliary Audio**, these two local inputs are the secondary source to each of the audio mixer implementations in the C22; and through the mixers may be blended with or substituted for the primary audio signals of the IP encoder source or the selected source for the local video output function of each processing channel.

A pair of unbalanced analog audio output signals is available for local program output or monitoring. Post mix audio from any audio mixer or the HDMI audio output may be selected as the source for this output pair.

Controls and options available through the Auxiliary Audio setup page allow you mix and configure the auxiliary audio source and the local analog outputs. Click the **Auxiliary Audio** menu select tab to access the control page, as shown below.

Figure 4-9 Example Auxiliary Audio Setup Page

4.6.1 ANALOG INPUTS

These controls allow you to configure the analog audio inputs and blend the auxiliary audio source.

- **L and R Faders** –Two faders, labeled **Analog Inputs**, set the level of input channel 1 (left) and input channel 2 (right) in the auxiliary audio source. Use your mouse to move the "faders" up or down.
- **+20 BOOST** – Clicking the +20 BOOST button above each fader adds a +20dB boost to its input signal. The boost is added pre-fader.

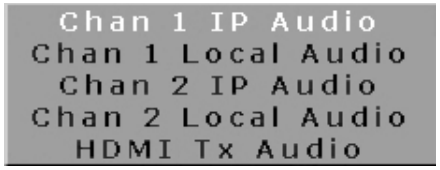
- **Input Select Radio Buttons** – Two of the radio buttons beneath the faders allow you to select the audio source type of the analog inputs.
  - *Unbalanced Inputs* – When checked, configures the C22 audio circuitry to accept a pair of unbalanced audio inputs through the AUDIO IN 1/2 connector.
  - *Balanced Inputs* – When checked, configures the C22 to accept a single balanced audio input source at each of the AUDIO IN connectors.
- **Phantom Power** – Clicking this button applies a source of +48 VDC phantom power to each of the analog AUDIO IN connectors. When this button is not checked, no phantom power source is connected to either input connector. Phantom power can ONLY be applied when balanced audio signals are attached to the C22, and the *Balanced Inputs* button is checked.

NOTE	**The phantom power selection is only available with balanced analog input sources, and should only be activated when a condenser type microphone, or other device, that requires such a power source is connected to the input.**

4.6.2 AUDIO OUTPUTS

These controls configure the local, dual channel analog audio output signals that may be used for monitoring or as audio-only program outputs. Both output signals are available through a stereo 3.5mm TRS rear panel connector.

- **L and R Faders** –The two faders, labeled **Audio Outputs**, set the level of analog audio output channel 1 (left) and output channel 2 (right) from the rear panel AUDIO OUT connector. Use your mouse to move the "faders" up or down.
- **Input Select List** – Above the pair of faders is a pull-down list as shown here that allows you to select the source for the analog audio outputs from the following options, where "x" indicates channel 1 or 2 from the list:



- **Chan x IP Audio -** Selects post-mix audio from the processing channel encoder function as source signals for the analog audio outputs.
- **Chan x Local Audio -** Selects post-mix audio from the processing channel local video output function as source signals for the analog audio outputs.
- **HDMI Tx Audio -** Selects audio source embedded into the HDMI video output as source signals for the analog audio outputs.

4.7 SYSTEM SETTINGS CONFIGURATION (ADMIN LEVEL USERS ONLY)

Controls and options available through the System Settings page allow an administrative user to set network and other operating parameters, and view hardware status. Click the **System** menu select tab to access the control page, as shown below. The Hardware Status display box on the left side of the page displays the current status of C22 operating parameters.

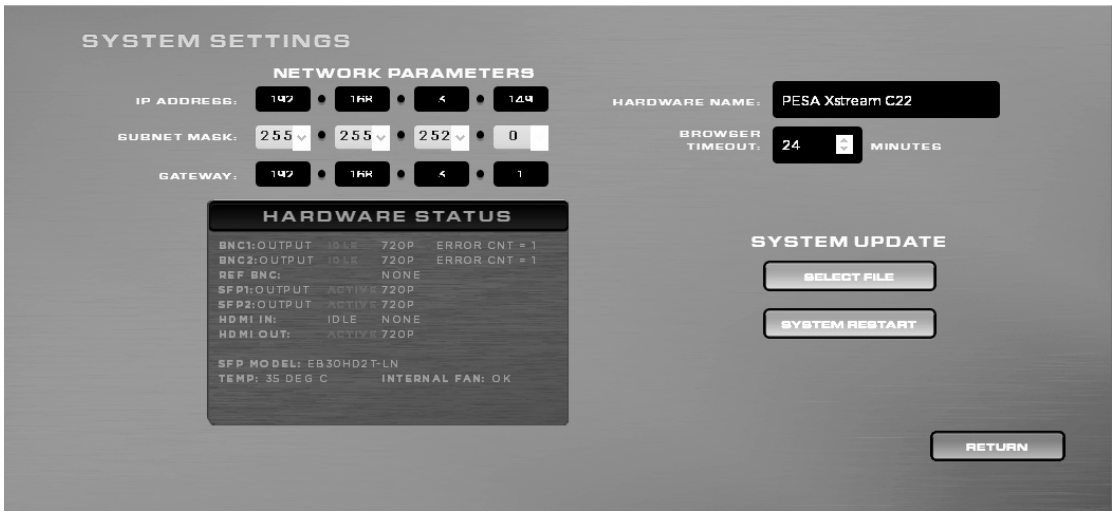


Figure 4-10 Example System Settings Page

- **Network Parameters** – Enter *IP address*, *Subnet Mask* and *Gateway* network parameters in the cells. To change IP address or gateway entries, click in the cell and directly enter the new values. Use the pull-down list in each cell to change entries for subnet mask values.
- Anytime a new entry or change to an existing entry is made to any network parameter, two buttons, SAVE and CANCEL, are displayed below the hardware status display. Once you have made all required entries or edits, click the *Save* button to apply the changes and remove the button display. Click *Cancel* to clear changes you have entered without saving or applying the changes.
- **Hardware Name** – If desired, you may enter a descriptive name for the C22 module for easy identification if multiple units are used in a system. The name you enter in this field is displayed in the center banner at the top of the webcenter page, as shown in Paragraph 4.2.
- **Browser Timeout** – Enter a number between 1 and 240 to set the amount of time in minutes the webcenter remains active before automatically logging the user out. You may click in the cell and enter a number directly, or use the up and down arrows to select the time.
- **Select File** –Upon receipt of a firmware update from PESA, this function allows you to update the operating firmware loaded in flash memory.

  The following procedure outlines the steps for updating firmware:

  - Copy the update file provided by PESA to a convenient directory on the host PC hard drive.
  - Click *Select File* on the System Settings page to open the **Flash Update** dialog box and click the *Choose File* box.
  - Navigate to the update file you just saved and select it from the listing. Ensure that the proper file is selected and that the correct filename is shown in the *Filename:* box and click *Open* to continue.
  - Click *OK* in the **Flash Update** dialog box and follow the prompts to initiate the update.
- **System Restart** – Click the *System Restart* button to initiate a hardware reset of the C22 module. You will be prompted to verify the reboot request before the reboot process is initiated.

4.8 USERS SET-UP PAGE FUNCTIONS (ADMIN LEVEL USERS ONLY)

User accounts for access to the C22 webcenter may be assigned or removed, and the password of each account may be changed, through control functions of the User Administration page.

Click the **Users** button in the page header area on any webcenter page to access the User Admin page, as shown below

Figure 4-11 Example User Administration Page

Authorized user information is displayed as rows of a spreadsheet with each user account identified by username, email address and access privilege level, as shown by the example page.

To Add a New User Account:

- Click the *Add User* button to open the **Add User** dialog box as shown here.

- Enter the **Username** and **Password** you want to assign to the new user.
- Enter the password a second time for verification.
- Enter the user's **Email** address.

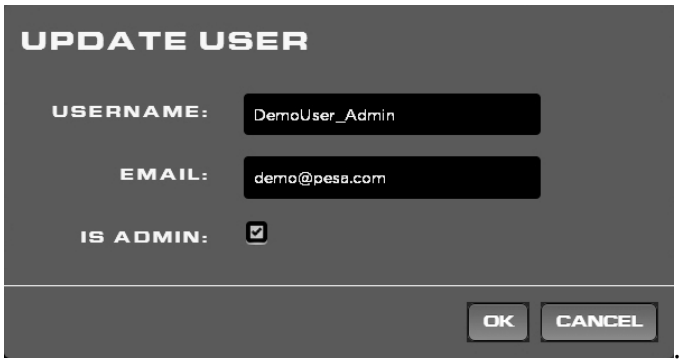
- If the new user is to have administrative level access privileges, click the "*Is Admin*" box. A check mark is displayed in the box when the user is granted Admin access.
- Click *OK* to create the new user account.

To Send an Existing User an Email Messagee:

- Locate the **Username** to whom you wish to send an email message in the first column of the user display.
- Click the link in the Email column for the user to open a messaging window through your email client and send the message.

To Modify an Existing User Account:

- Locate the **Username** of the account you wish to modify in the first column of the user display.
- Choose the account modification action from the options listed on the right side of the username row.
  - **Edit** – Opens the **Update User** dialog box as shown here.



From this box you may change the username or email address, and you may grant or revoke administrative access privileges by checking or removing the check from the "*Is Admin*" box. Click *OK* to accept your changes or *Cancel* to close the box with no changes to the user account.

- **Delete** – Deletes the user account. You will be prompted to verify the action to complete account deletion.
- **Change Password** – Opens a dialog box that allows you to change the password of the user. The existing user password is not displayed. Click *OK* to accept your changes or *Cancel* to close the box with no changes to the user account.

NOTE	**The default username for the permanent administrative account is *admin*. You may change the name or email address of this account and you may change the password. However, this account can never be deleted and you can not remove administrative access privileges from this user account.**

4.9 ABOUT (SYSTEM INFORMATION) PAGE

Click the **About** button above the main display area to access the system information page, as shown below

Figure 4-12 Example ABOUT Page

System information for the C22 module including revision information for firmware modules currently in use by the device; and Contact information for PESA Customer Service are shown in the display box.

Click *Return* to return to the Webcenter landing page.

4.10 FRONT PANEL SYSTEM STATUS LEDS AND DISPLAY DEVICE

Four LEDs and an LCD display device on the module front panel provide real-time monitoring of C22 systems operation and status. An illustration of the front panel devices is shown by Figure 4-13.

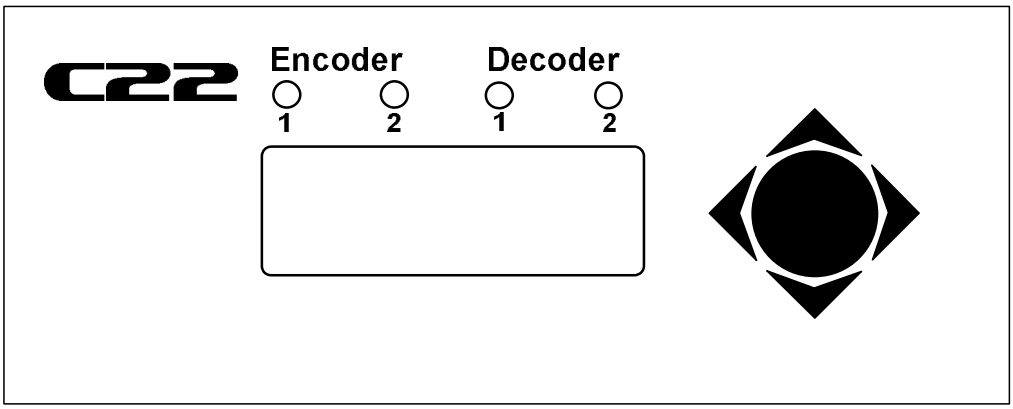


Figure 4-13 C22 Front Panel Display Devices

4.10.1 STATUS LEDS

There are two LEDs labeled Encoder and two labeled Decoder on the front panel as shown by the figure.

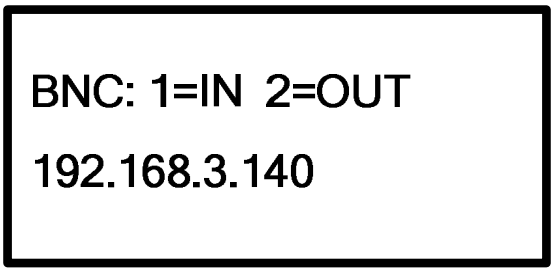
- **Encoder LED 1 and 2** – When either of the LEDs is lit, it indicates the C22 has an active communication link with a streaming client, and the encoder function of the indicated processing channel is active.
- **Decoder LED 1 and 2** - When either of the LEDs is lit, it indicates the C22 has an active communication link with a streaming server, and the decoder function of the indicated processing channel is active.

4.10.2 LCD DISPLAY DEVICE

The LCD display provides status readout for selectable C22 operational functions. A joystick-type navigation button allows you to maneuver through the various display and status readouts.

Home Screen

The **Home Screen** is the default display window. When any other window is selected, the display by default always returns to the home screen. After any 15 second period of inactivity, the display backlight is automatically dimmed. An example home screen display window is shown here.



This window displays the channel 1 and 2 BNC I/O port status on the top line and the IP address of the C22 module on the bottom line.

BNC port status for either processing channel is displayed as **IN** or **OUT**, as shown. Input (IN) indicates the BNC of the indicated channel is configured to the encoder function as an input port; Output (OUT) indicates the BNC is configured to the decoder function as an output port.

Status Display Screens

The navigation button allows you to select status display screens for various C22 functional areas. A flow diagram showing the screens and the status data available through each is presented by Figure 4-14. Use this diagram as a navigational tool for the available display windows.

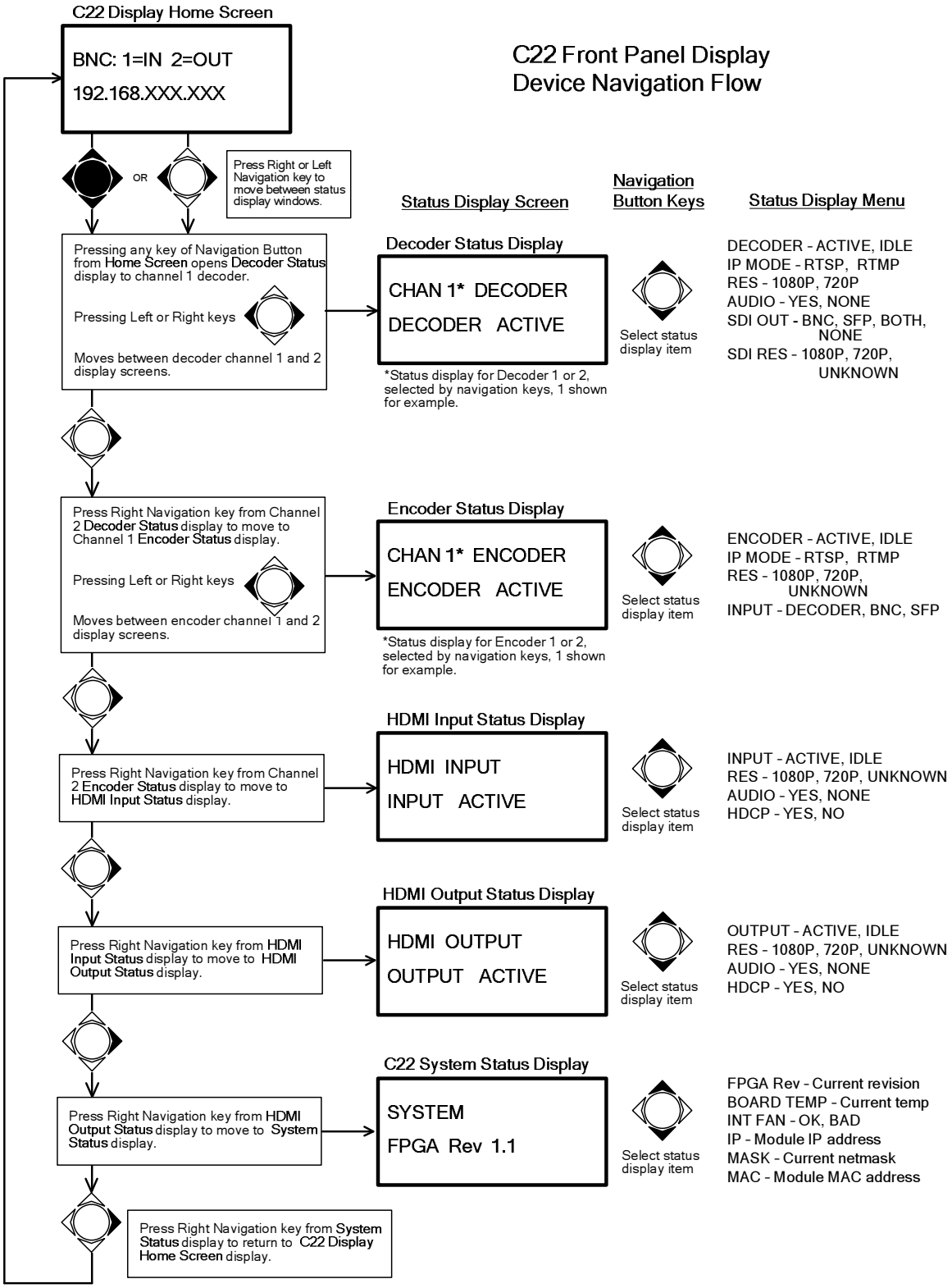


Figure 4-14 Front Panel Display Screen Navigation Flow

Chapter 5 Glossary of Terms

5.1 TERMS AND DEFINITIONS

AAC - Advanced Audio Coding is a standardized, compression and encoding scheme for digital audio. AAC generally achieves better sound quality than MP3 at similar bit rates.

HDMI - High-Definition Multimedia Interface is a compact audio/video interface for transferring uncompressed video data and compressed/uncompressed digital audio data from an HDMI-compliant device to a compatible computer monitor, video projector, digital television, or digital audio device.

H.264 – Also known as MPEG-4 AVC (Advanced Video Coding), H.264 is a standard for video compression, and is often used for recording, compression, and distribution of high definition video. H.264/MPEG-4 AVC is a block-oriented motion-compensation-based coder/decoder (codec) standard.

RTP – Real-Time Transport Protocol defines a packet format for delivering audio and video over IP networks. RTP is used in conjunction with the RTP Control Protocol (RTCP). While RTP carries the media streams (e.g., audio and video), RTCP monitors transmission statistics and quality of service, and also assists synchronization of multiple streams.

RTCP – Real-Time Control Protocol is the control protocol that works in conjunction with RTP. RTCP control packets are periodically transmitted by all participants in an RTP session.

RTMP – Real-Time Messaging Protocol is a proprietary protocol for streaming audio, video and data over the Internet, typically between a Flash player and a server.

RTSP – Real-Time Streaming Protocol is a network protocol for control of streaming media servers, used to establish and control media sessions between end points.

XLR – XLR defines a style of electrical connector, primarily found on professional audio and video equipment. They are most commonly associated with balanced audio interconnection.

Chapter 6 Maintenance and Repair

6.1 PERIODIC MAINTENANCE

No periodic maintenance is required.

6.2 PESA CUSTOMER SERVICE

If you are experiencing any difficulty with a PESA XSTREAM C22 module, please contact PESA's Customer Service Department. Skilled technicians are available to assist you 24 hours a day, every day of the year.

6.3 REPAIR

Before attempting to repair this equipment, please consult your warranty documents and PESA's Customer Service Department. Unauthorized repairs may void your warranty.

	PC boards in this equipment contain Surface Mount Technology (SMT) components. Special tools and skills are required to replace these components without causing damage to adjacent areas. **Failure to consult with Customer Service before attempting to repair these boards may void your warranty.**

6.4 REPLACEMENT PARTS

Only parts of the highest quality are used in the design and manufacture of this equipment. If the inherent stability and reliability are to be maintained, replacement parts must be of the same high quality. Please consult our Customer Service Department before installing any parts not purchased from PESA.

6.5 FACTORY SERVICE

Before returning any equipment to PESA for service or repair, please contact our Customer Service Department for an RMA number.